

Warm Up Spring Show

24 MARZO

Domenica 24 Marzo

Inizio ore 09:15

Halter

Showmanship

Horsemanship

Western Pleasure

Hunter Under Saddle

Hunt Seat Equitation

Trail (tutti)

Western Riding

Ranch Riding

Reining



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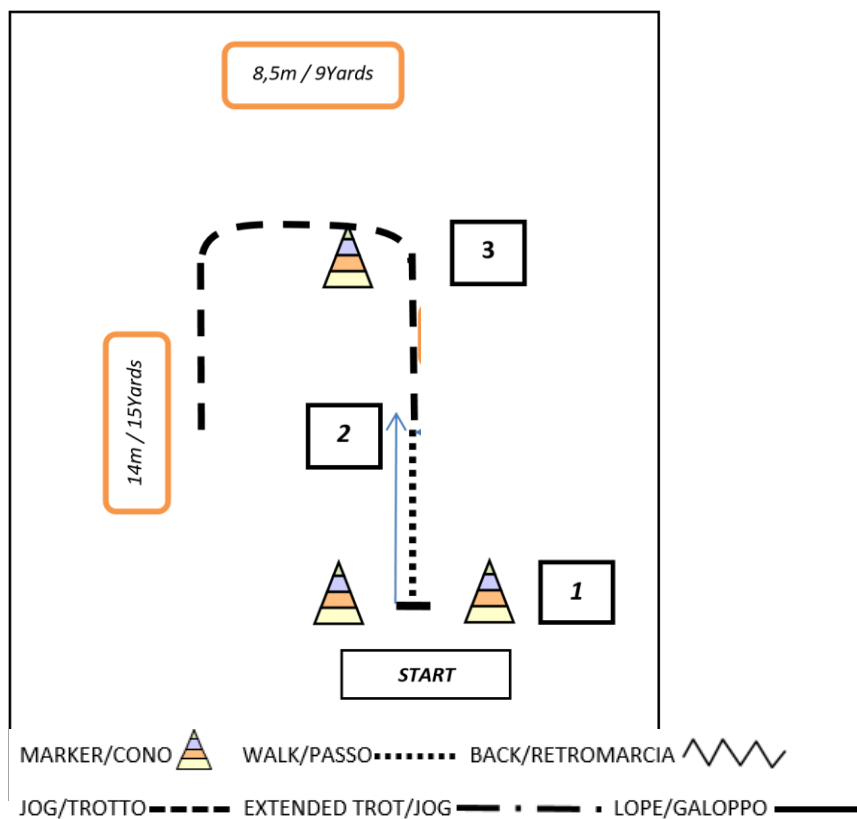


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Halter, morfologia

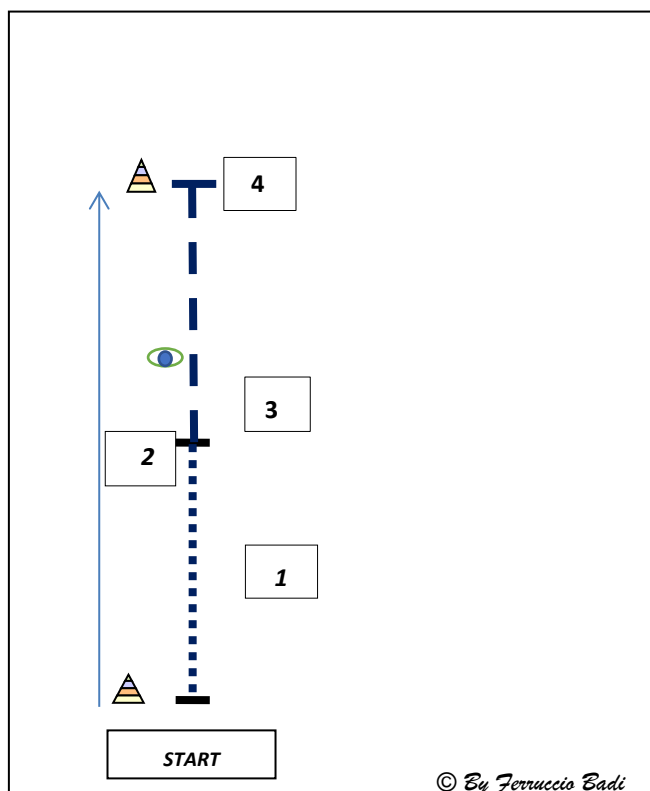


Pattern:

1. **Pronti al Marker, appiombi e presentare il cavallo, passo;** *ready to the marker, set up and present your horse, walk*
2. **Al centro transizione al trotto e al trotto anche nell'angolo;** *in the middle jog and continuous to jog the corner*
3. **Stop, al livello del Giudice, appiombi e presentazione;** *Stop at the same level of the Judge, set up*

Note:

Walk & Trot Showmanship at Halter



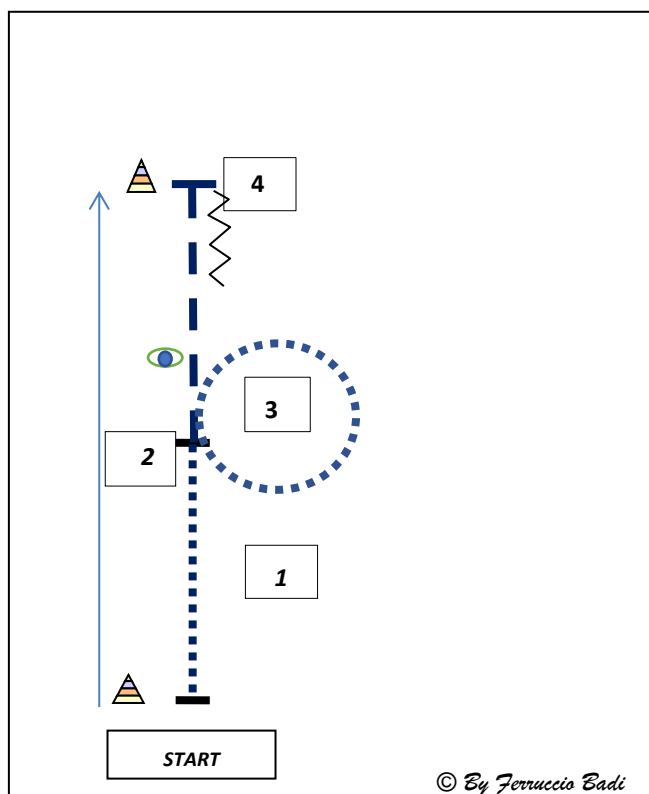
MARKER/CONO  WALK/PASSO BACK/RETROMARCIA 
 JOG/TROTTO - - - - - EXTENDED TROT/JOE — • — • LOPE/GALOPPO ———

Pattern:

1. **Pronti al marker 1, presentare il cavallo, partire: passo;** *ready at marker 1, present your horse, start: walk,*
2. **Stop e appiombi /ispezione;** *stop and set up / inspection*
3. **Al cenno del Giudice trotto sino al marker;** *at the dismissal from the judge jog till marker*
4. **Stop, Presentare il cavallo sugli appiombi;** *Stop, present the horse and set up*

Note:

Rookie Showmanship at Halter



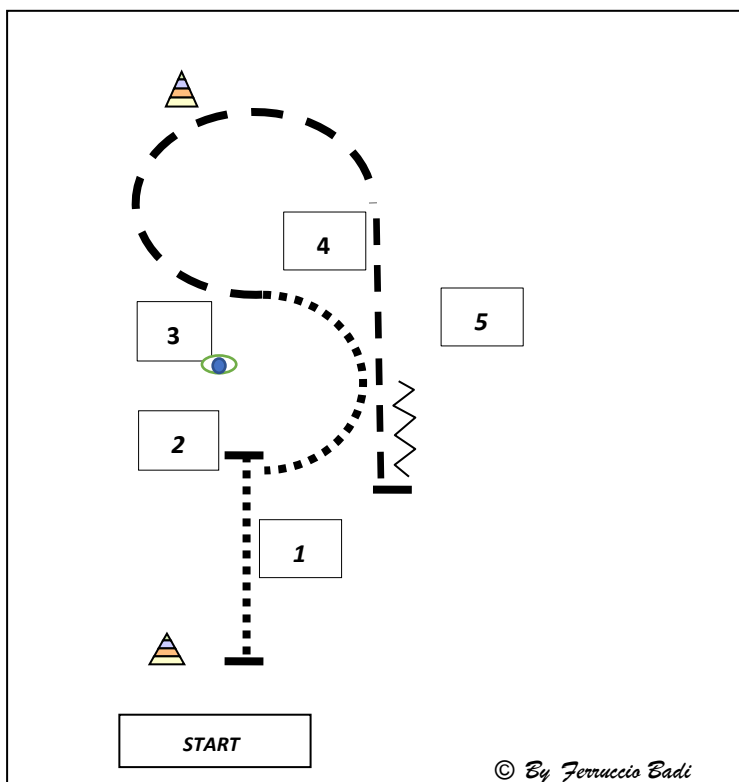
MARKER/CONO  WALK/PASSO BACK/RETROMARCIA 
 JOG/TROTTO - - - - - EXTENDED TROT/JOE — • — • LOPE/GALOPPO ———

Pattern:

1. **Pronti al marker 1, presentare il cavallo, partire: passo; ready at marker 1, present your horse, start: walk,**
2. **Stop e appiombi /ispezione; stop and set up / inspection ***
3. **Al passo volta; walk a circle**
4. **Quando in linea trotto al marker, stop; when in line jog till marker, stop**
5. **Back almeno 3 metri; back up 3m**

Note:

NOVICE Showmanship at Halter (youth- amateur)

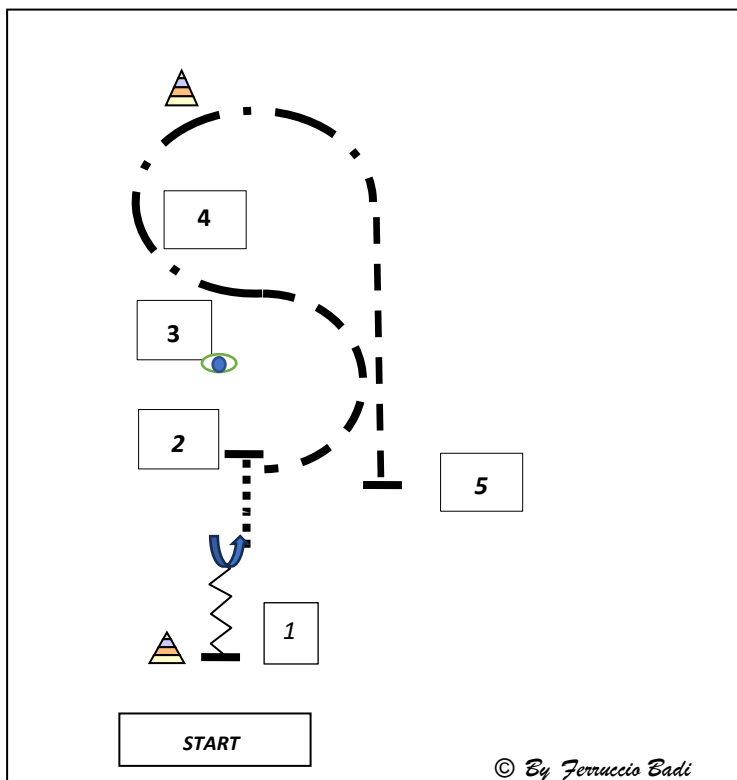


MARKER/CONO  WALK/PASSO..... BACK/RETROMARCIA 
 JOG/TROTTO----- EXTENDED TROT/JOE — • — • LOPE/GALOPPO ———

Pattern:

1. **Pronti al marker, presentare il cavallo, partenza passo per 1/3 della lunghezza, stop;**
ready to the marker, present your horse, walk to 1/3 of the line stop.
2. **Stop e appiombi /ispezione;** stop and set up / inspection *
3. **90° a destra; passo per mezza volta, stop;** 90°to the right walk half of a circle,
4. **Jog cerchio destra, non chiuderlo, stop;** jog circle to the right do not close it, stop
5. **Back 3 m, stop ; back 3m and stop**

Showmanship at Halter youth- amateur-Pro

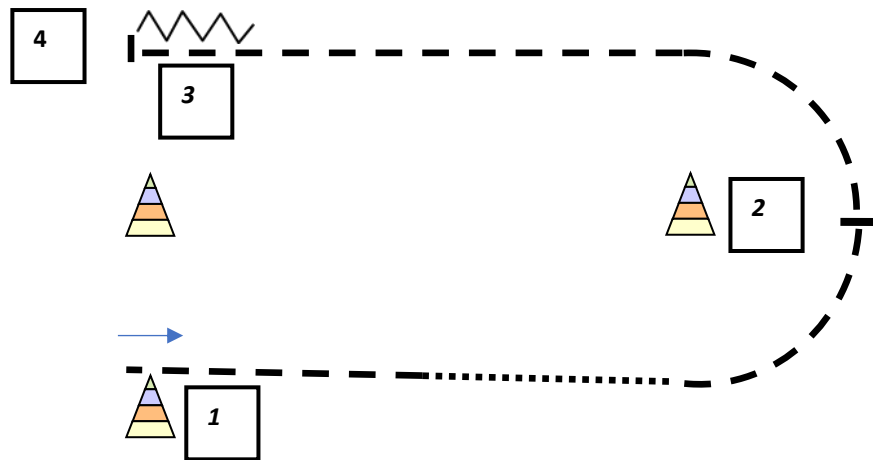


MARKER/CONO WALK/PASSO BACK/RETROMARCIA
 JOG/TROTTO - - - - - EXTENDED TROT/JOG — • — • — LOPE/GALOPPO ———

Pattern:

1. **Pronti al marker, presentare il cavallo, back per 1/3 della lunghezza, 180° sui posteriori passo sino al giudice, stop;** *ready to the marker, present your horse, walk to 1/3 of the line, 180° turn walk to the judge stop.*
2. **appiombi /ispezione;** *stop and set up / inspection*
3. **90° a destra; jog per mezza volta;** *90° to the right jog half of a circle,*
4. **Extended Jog nel cerchio a destra, non chiuderlo;** *extended jog circle to the right do not close it,*
5. **Transizione al jog, stop e attendere il cenno del giudice per congedarsi;** *transition to the jog and stop, wait the judge for the completion of the pattern*

Walk and trot Horsemanship



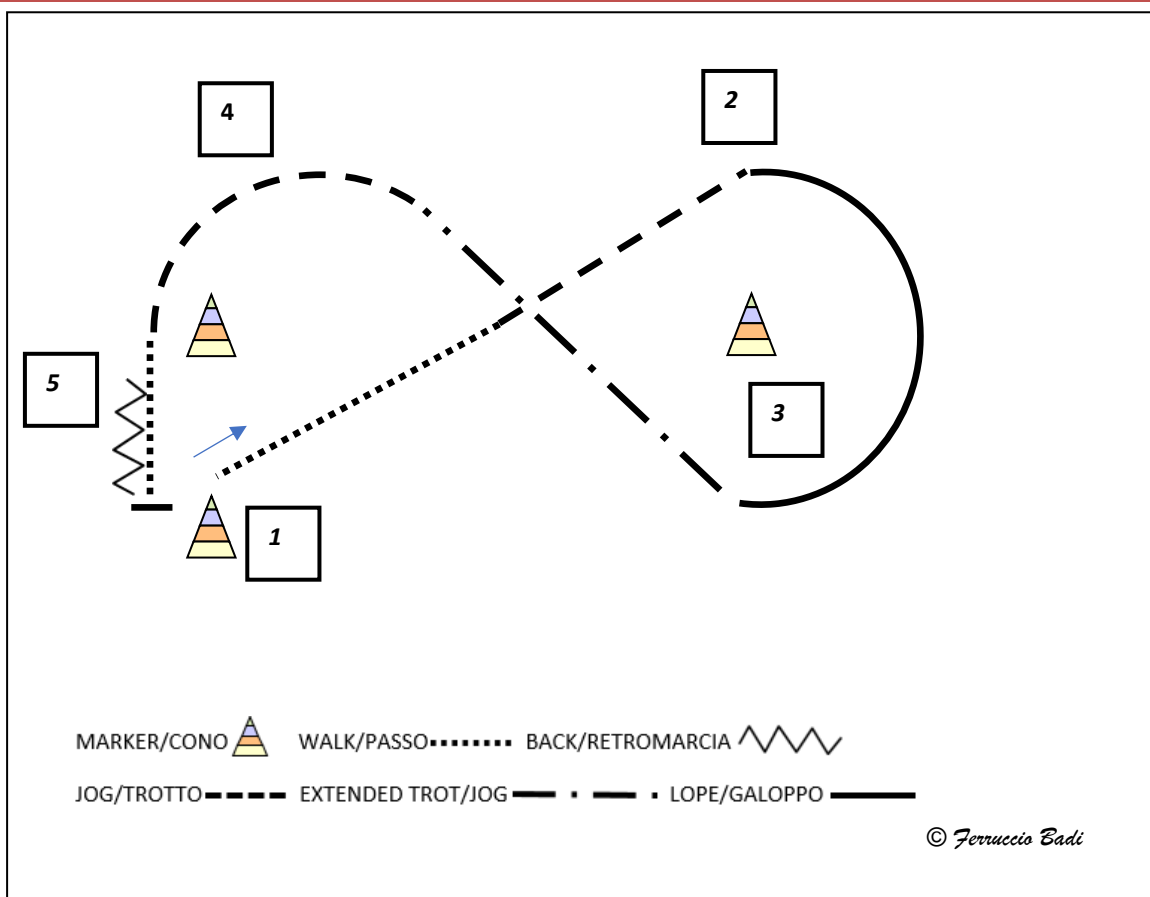
MARKER/CONO  WALK/PASSO..... BACK/RETROMARCIA 
 JOG/TROTTO----- EXTENDED TROT/JOG - . - . - LOPE/GALOPPO —————

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Pattern:

1. Pronti al marker trotto a metà della distanza dall'altro marker passo; ready at marker, jog, walk at half distance from the other marker
2. $\frac{1}{4}$ di volta al trotto e stop, attendere 5 secondi e ripartire al trotto; jog a $\frac{1}{4}$ of the circle and stop, wait 5 second and trot again at marker stop
3. Stop, Back 3m; stop, Back 3m-3,2 yard

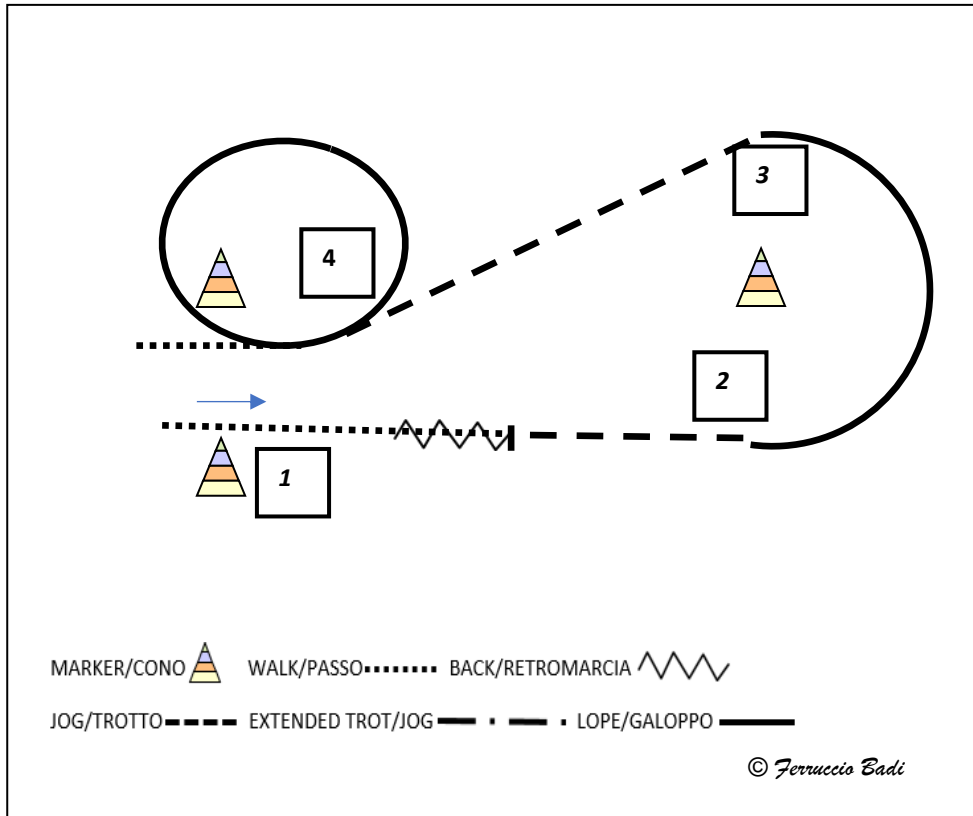
Rookie Horsemanship



Pattern:

1. **Pronti al marker passo a metà jog; ready at marker walk, in the middle jog,**
2. **Galoppo destro per mezza volta; lope half circle**
3. **Rompere al trollo allungato per la diagonale ; extend trot diagonal**
4. **Jog per ¼ di volta, jog ¼ of circle**
5. **Passo e back 3m: walk and 3m back**

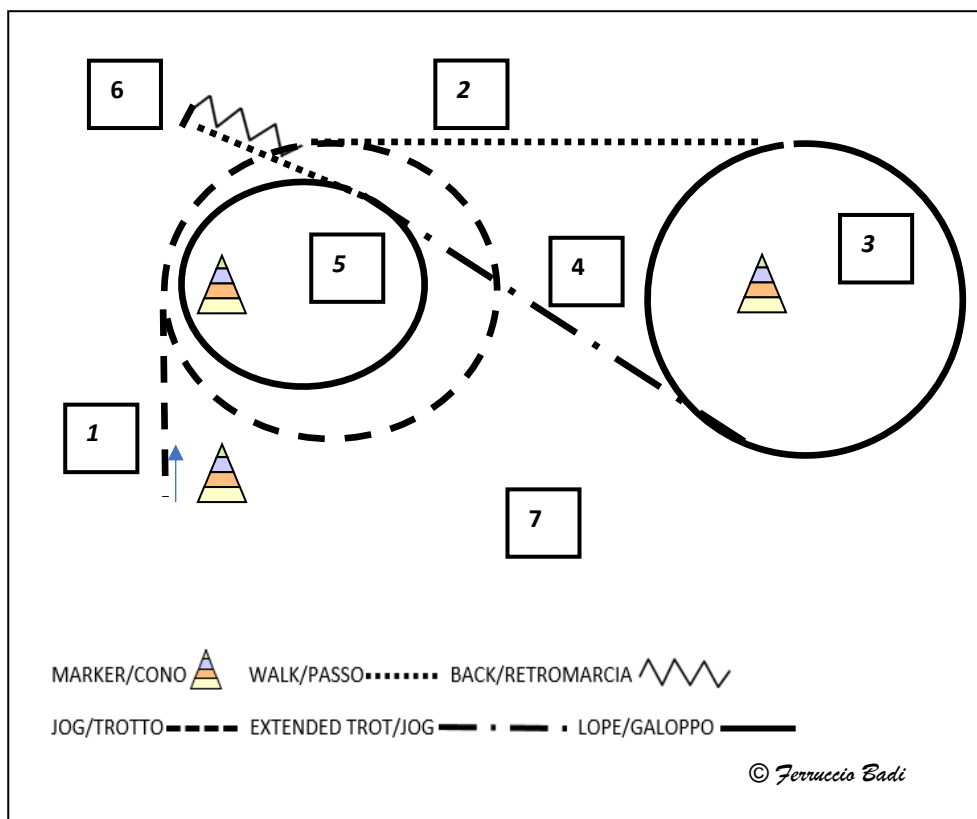
Novice Horsemanship youth amateur e PRO



Pattern:

1. Pronti al marker passo a metà stop e back 3m, jog; ready at the marker, walk, in the middle stop and back 3m , jog
2. Mezzo cerchio al galoppo sinistro; lope half circle
3. Diagonale al jog; transition at jog
4. Circolo al Galoppo destro; right lope circle
5. Rompere al passo, e uscire al passo; slow down at walk, and exit,

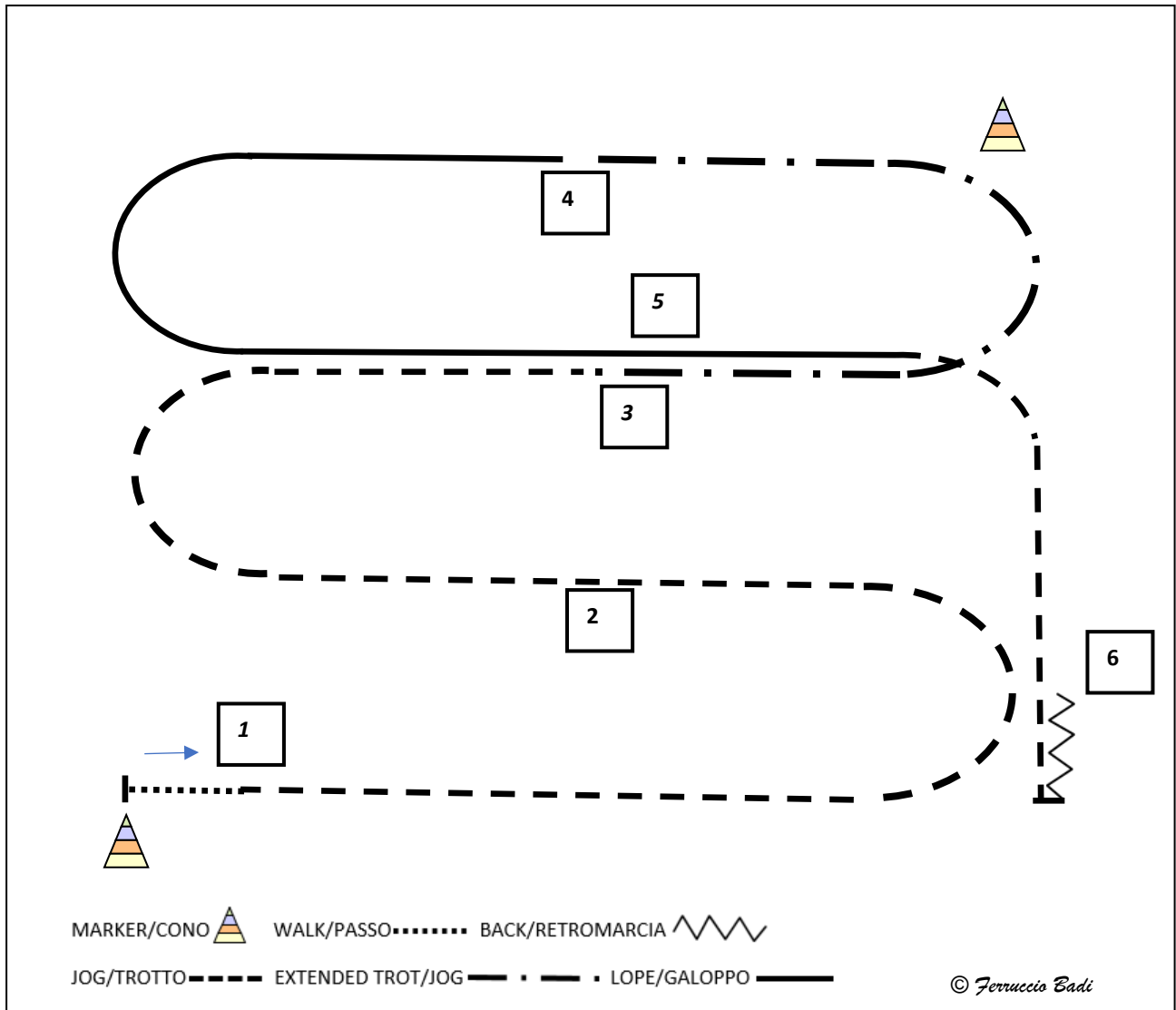
Horsemanship youth and amateur



Pattern:

1. **Pronti al marker jog e jog il cerchio** ready at marker jog and jog the circle
2. **Passo;** walk
3. **Transizione al galoppo destro, un cerchio e mezzo;** transition at right lope, 1 and ½ circle
4. **Trotto allungato sulla diagonale;** extended jog the diagonal
5. **Galoppo sinistro, cerchio;** left lope circle
6. **Rompere al passo, stop quando in linea con il marker, stop e back 3m;** slow down at walk, stop and back up 3 m,

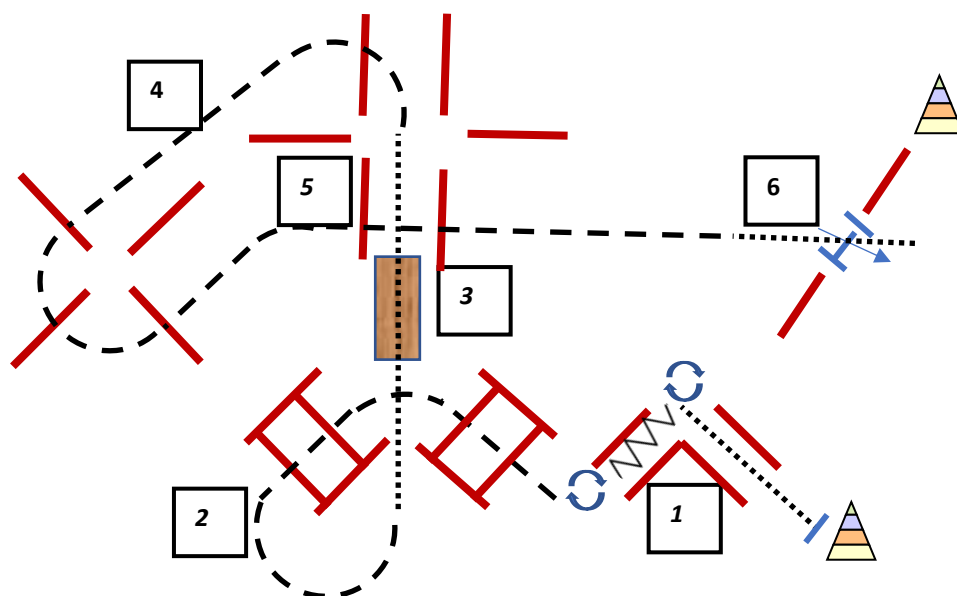
Hunt Seat Equitation (one class for all)



Pattern:

1. Passo, poi trotto battuto diagonale destro; *Walk, right diagonal posted trot,*
2. trotto battuto diagonale sinistro; *left diagonal posted trot*
3. Trotto allungato seduto; *sit extetended trot*
4. Galoppo sinistro; *left canter*
5. Trotto seduto; *sit trot*
6. Stop and 4m back ; *stop and 4m Back*

IN HAND TRAIL all classes & Walk & trot Trail all classes



MARKER/CONO WALK/PASSO..... BACK/RETROMARCIA
 JOG/TROTTO----- EXTENDED TROT/JOE - - - - - LOPE/GALOPPO ————

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1. Pronti al marker al passo ta le barriere, 90° a destra back sino alla fine delle barriere 270° a destra; Ready to marker, walk 90° turn and back, 270° turn

2. Trotto sopra le barriere; jog over the log

3. Passo, e ponte al passo; walk and walk the bridge

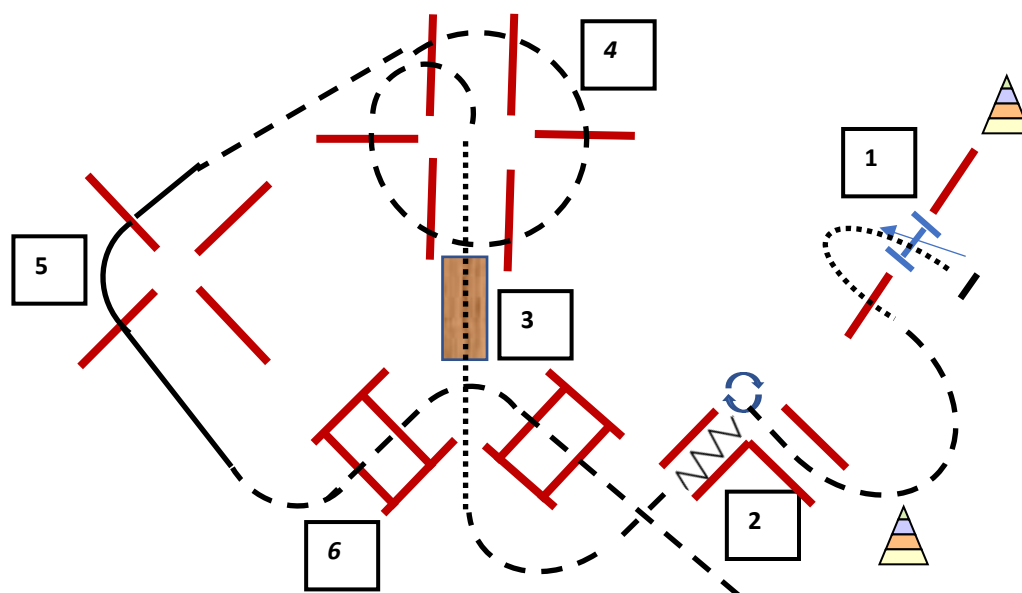
4. barriere al trotto; jog the 4 logs

5. Trotto sulle bariere; Jog over the logs

6. Cannello al passo; walk and walk the gate

Note back: entrare con il cavallo dentro lo spazio; enter with the horse the space

Rookies Trail Horse



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1. Passo aprire e chiudere il cancello; walk open and close the gate

2. Al trotto dentro stop 90° a destra back, e jog; jog in, turn back between the logs, jog the turn

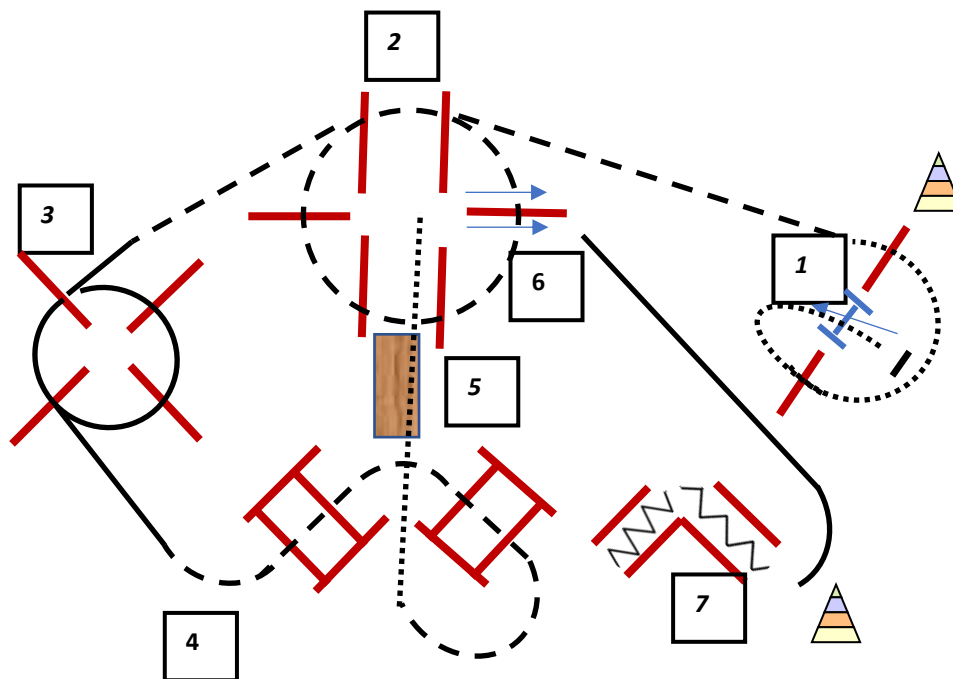
3. al passo sul ponte; walk the bridge

4. al troppo sulle barriere; jog the logs

5. al galoppo sulle barriere; lope over the logs

7. al trotto sulle barriere; jog over the logs

Novice Trail Horse



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1. **aprire e chiudere il cancello e passo sulle barriere;** open and close the gate and walk over the logs

2. **Al trotto sulle barriere;** jog over the logs

3. **galoppo e barriera al galoppo,** lope over the logs

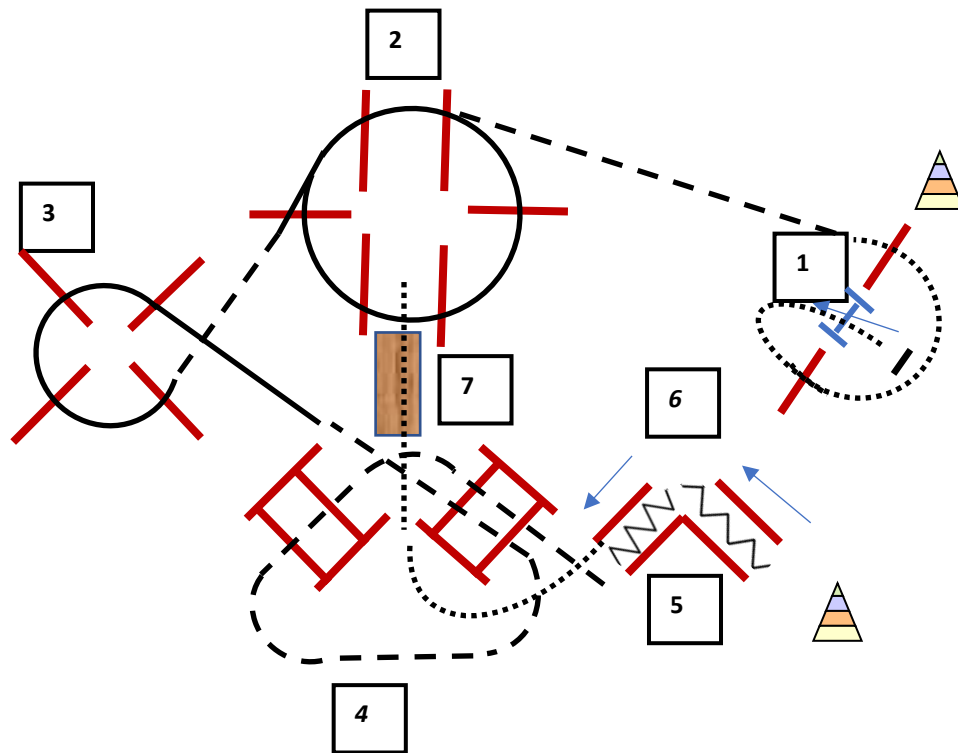
4. **Al trotto sulle barriere;** jog over the logs

5. **Passo e ponte al passo;** walk the bridge

6. **side pass destro sulla barriera;** right side pass over the log

7. **galoppo back a "L";** lope and back "L"

Youth Amateur e PRO Trail Horse



MARKER/CONO  WALK/PASSO..... BACK/RETROMARCIA 
 JOG/TROTTO----- EXTENDED TROT/JOG — • — • — LOPE/GALOPPO ———

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1. **aprire e chiudere il cancello e passo sulle barriere; open and close the gate and walk over the logs**

2. **trotto e galoppo sulle barriere; jog and lope over the logs**

3. **. trotto e galoppo sulle barriere; jog and lope over the logs**

4. **barriere al trotto, jog over**

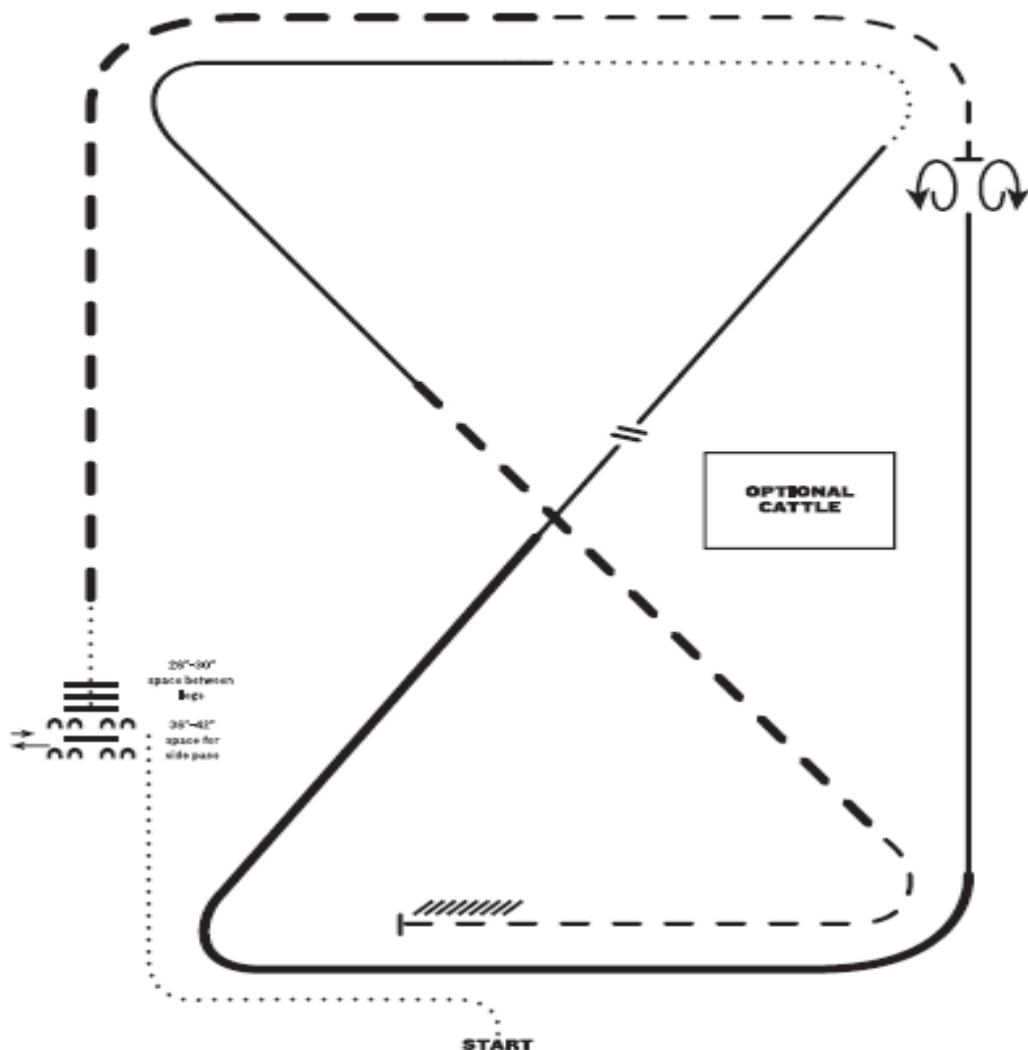
5. **Back a L; Back"L"**

6. **side pass a sinistra girarsi e side pass a destra; left side pass turn and right side pass**

7. **ponte al passo; walk the bridge**

RANCH RIDING ALL CLASSES

RANCH RIDING - PATTERN 8



LEGEND

.....	Walk
▼▼▼▼	Extended Walk
- - - -	Trot
- - - -	Extended Trot
————	Lope
————	Extended Lope
~~~~~	Back
W	Lead Change

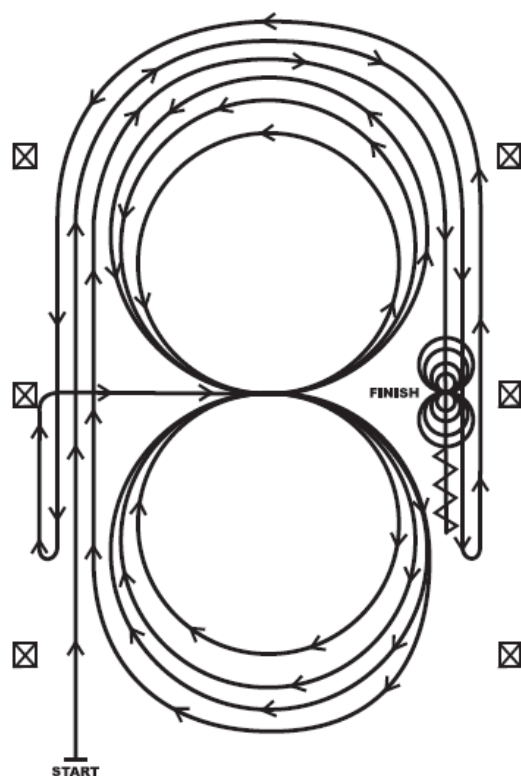
1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk over logs
4. Extended trot
5. Trot
6. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope right lead
9. Collect lope, change leads (simple or flying), continue lope left lead
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

*Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.*

- Reining pattern N°B Rookies
- Reining pattern N°6 NOVICE
- Reining pattern N°3 AMATEUR, YOUTH
- Reining pattern N°5 OPEN

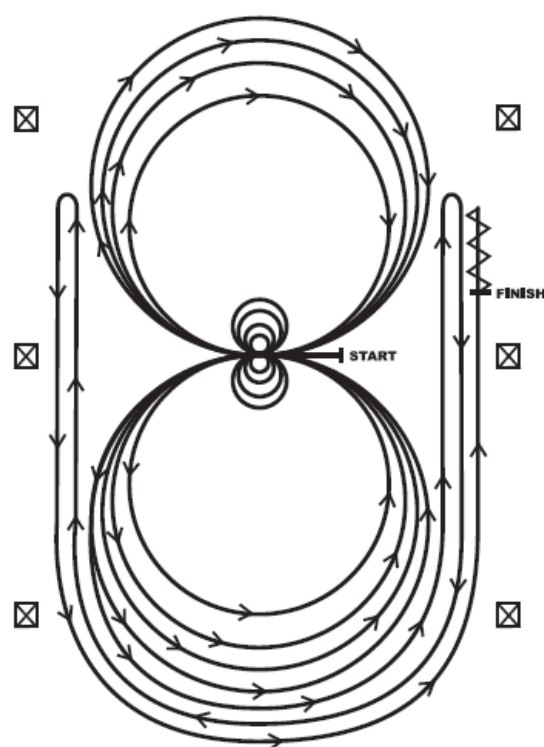
### Western Riding pattern n° 5

REINING PATTERN 3



1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.
2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.
3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

REINING PATTERN 5

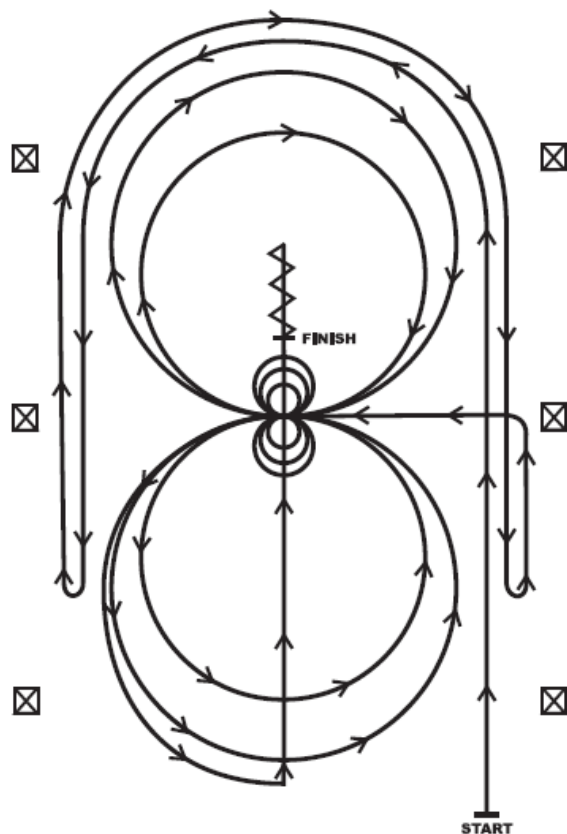


Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

## REINING PATTERN B

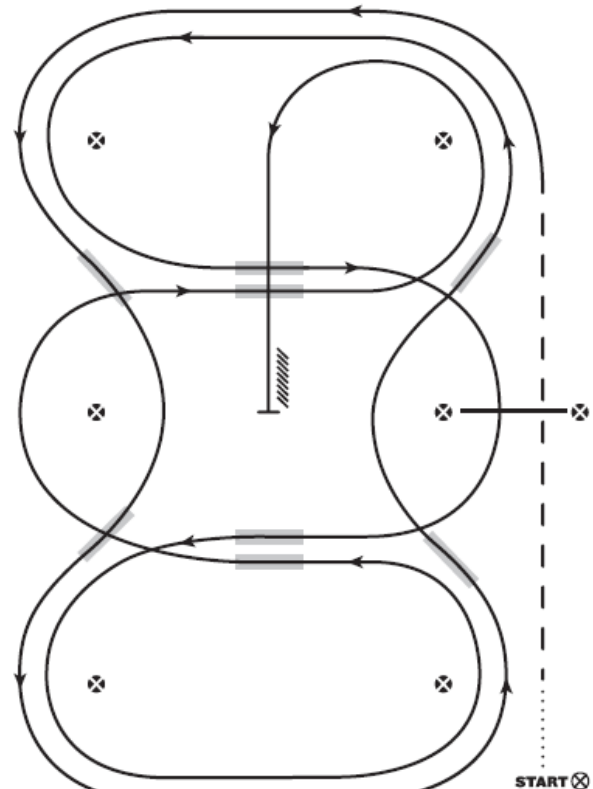
Approved only for Level 1 Youth & Amateur, Youth 13 & Under



1. Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center marker and do a right rollback—no hesitation.
2. Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center.
4. Complete three spins to the left. Hesitate.
5. Complete two circles to the right, one large fast and one small slow. Stop at center.
6. Complete three spins to the right. Hesitate.
7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop.
8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern.

## WESTERN RIDING PATTERN 5

*Recommended For Small Arenas*



### LEGEND

.....	Walk
---	Jog
---	Lope
	Back
---	Lead Changing Area

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Lope over log
9. Second crossing change
10. Third crossing change
11. Fourth crossing change
12. Lope, stop & back