



Mid Season Show

Pattern

VENERDI' 8 MAGGIO	SABATO 9 MAGGIO	DOMENICA 10 MAGGIO
<p>dalle 7,00 alle 09,30 ARENA LIBERA</p> <p>dalle 10,00 alle 13,00 pay time TRAIL / RANCH TRAIL</p> <p>dalle 13,00 alle 14,00 ARENA LIBERA</p> <p>dalle 14,00 alle 14,30 pay time WESTERN PLEASURE</p> <p>dalle 15,00 alle 20,00 pay time REINING / RANCH RIDING</p>	<p>LONGE LINE</p> <p>HUNT SEAT EQUITATION</p> <p>HUNTER UNDER SADDLE</p> <p>HORSEMANSHIP</p> <p>IN HAND TRAIL</p> <p>TRAIL HORSE</p> <p>RANCH RIDING</p> <p>REINING</p>	<p>HALTER (apha-aqha ranch conformation)</p> <p>SHOWMANSHIP</p> <p>LEAD LINE</p> <p>WESTERN PLEASURE</p> <p>RANCH RAIL PLEASURE (IRHA)</p> <p>RANCH REINING</p> <p>RANCH TRAIL (IRHA)</p> <p>Premiazioni ALL AROUND IRHA</p>

*il programma potrebbe subire variazioni

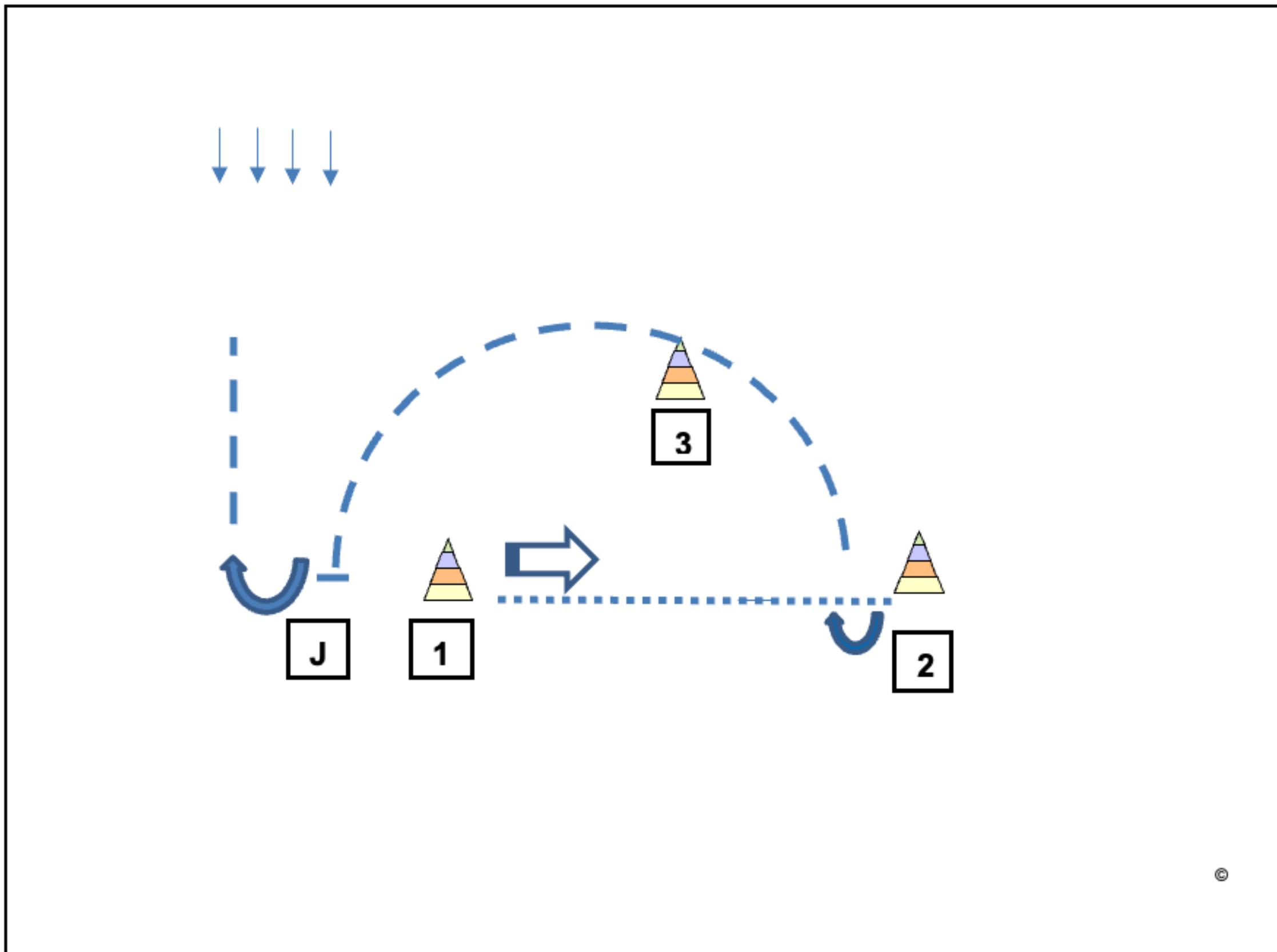


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Showmanship Walk Trot



..... Walk



marker

- - - jog,

~~~~~ back,

**Pattern:**

1. Set up at the marker 1, walk till 2,
2. perform a 270°right pivot,
3. jog a semi-circle to the judge
4. Inspection,
5. At the dismissal 180°right pivot turn and jog in line,

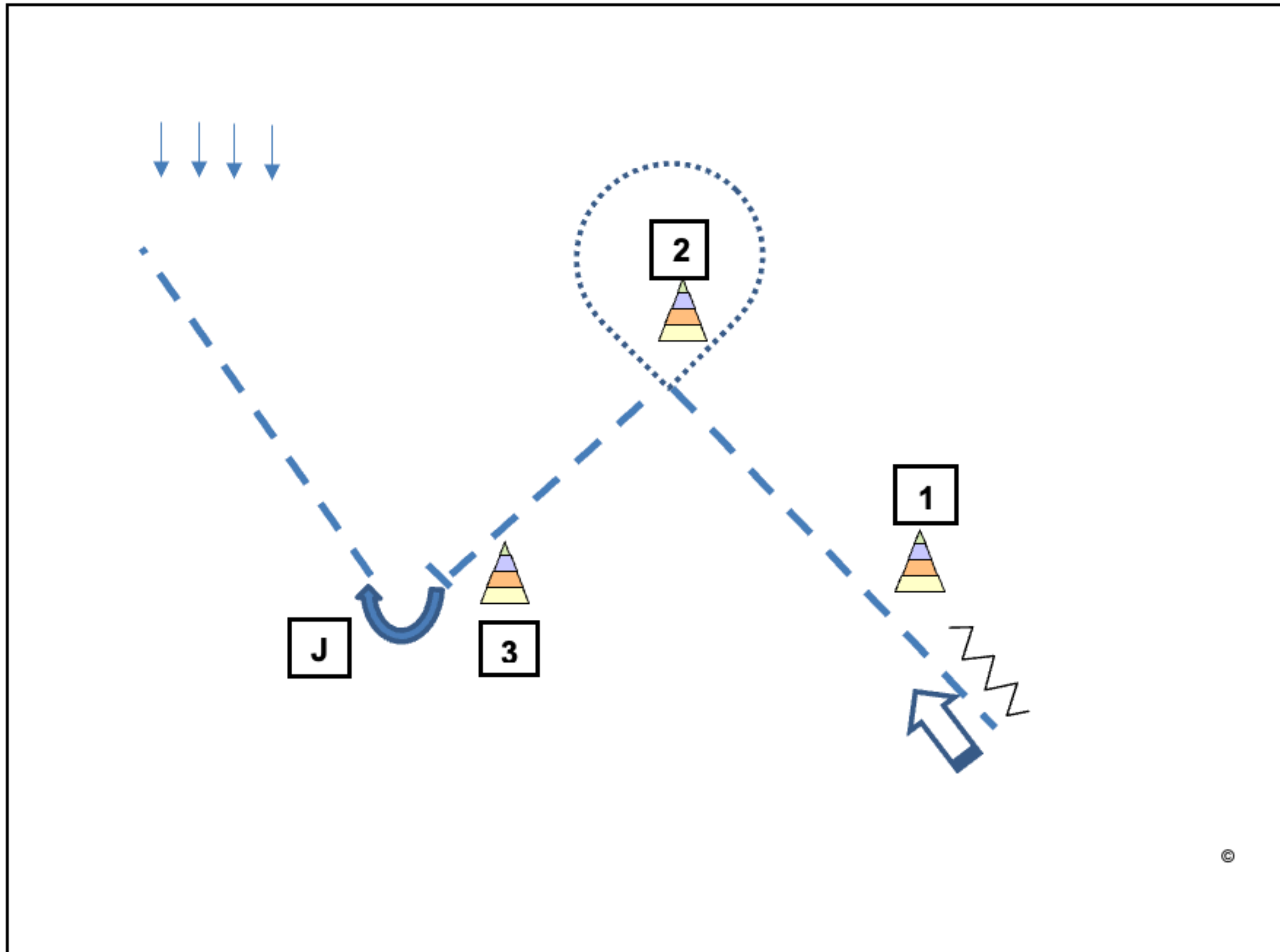


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show

Showmanship Rookie Youth / Rookie Amateur



..... Walk



marker

- - - jog,

~~~~~ back,

Pattern:

1. Set up facing marker 1, back one horse length,
2. stop and jog,
3. walk a circle around marker 2,
4. jog till marker 3 and Inspection,
5. At the dismissal 90° turn and jog in line,

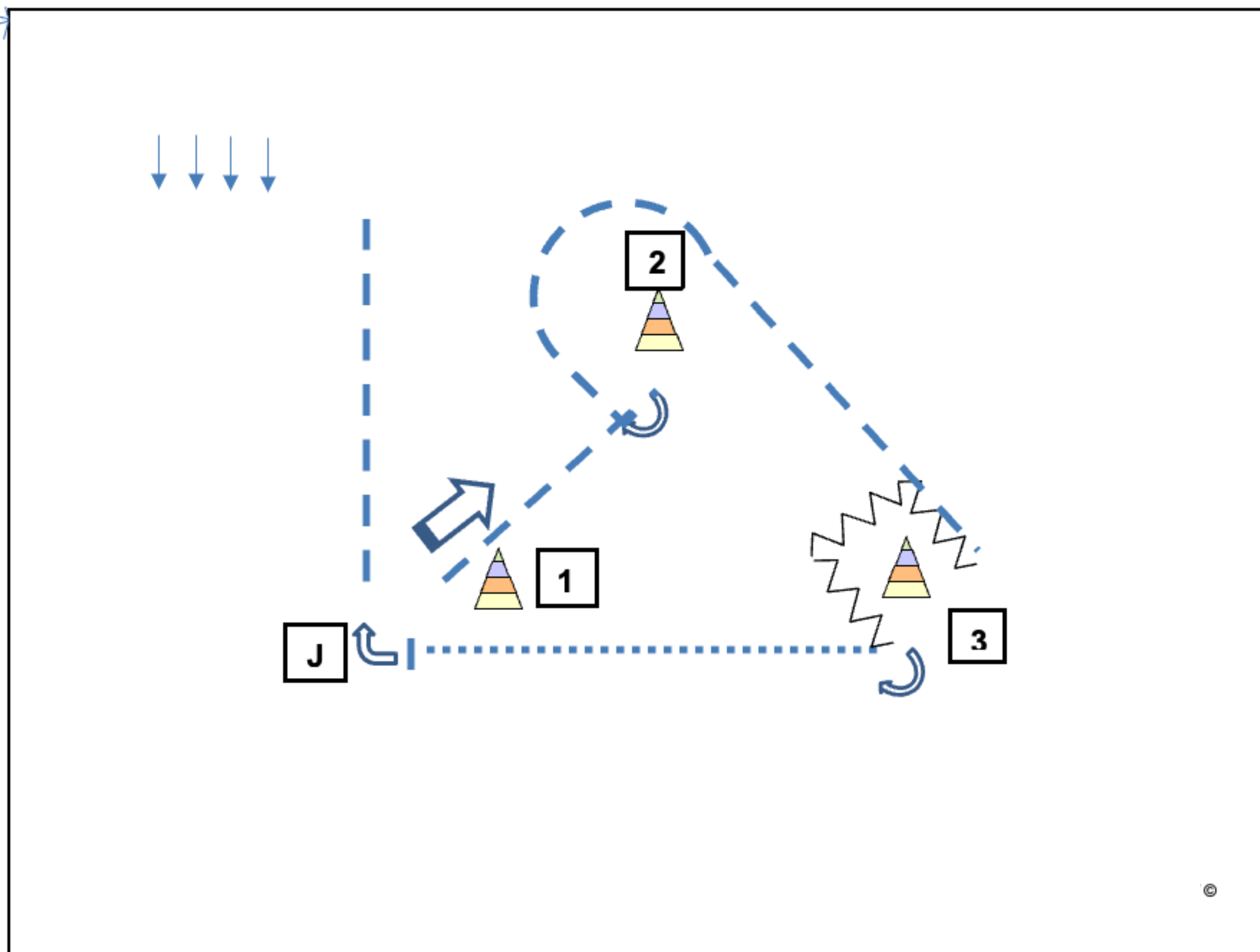


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Showmanship Novice Youth / Novice Amateur



- Walk
- jog,
- ~~~~~ back,
- ▲ marker

Pattern:

1. Set up at marker 1, jog,
2. perform a 270° right pivot and jog around marker 2,
3. pass marker 3, stop and back around,
4. perform a 300° right pivot, and walk till Inspection,
5. At the dismissal 90° right turn and jog in line,

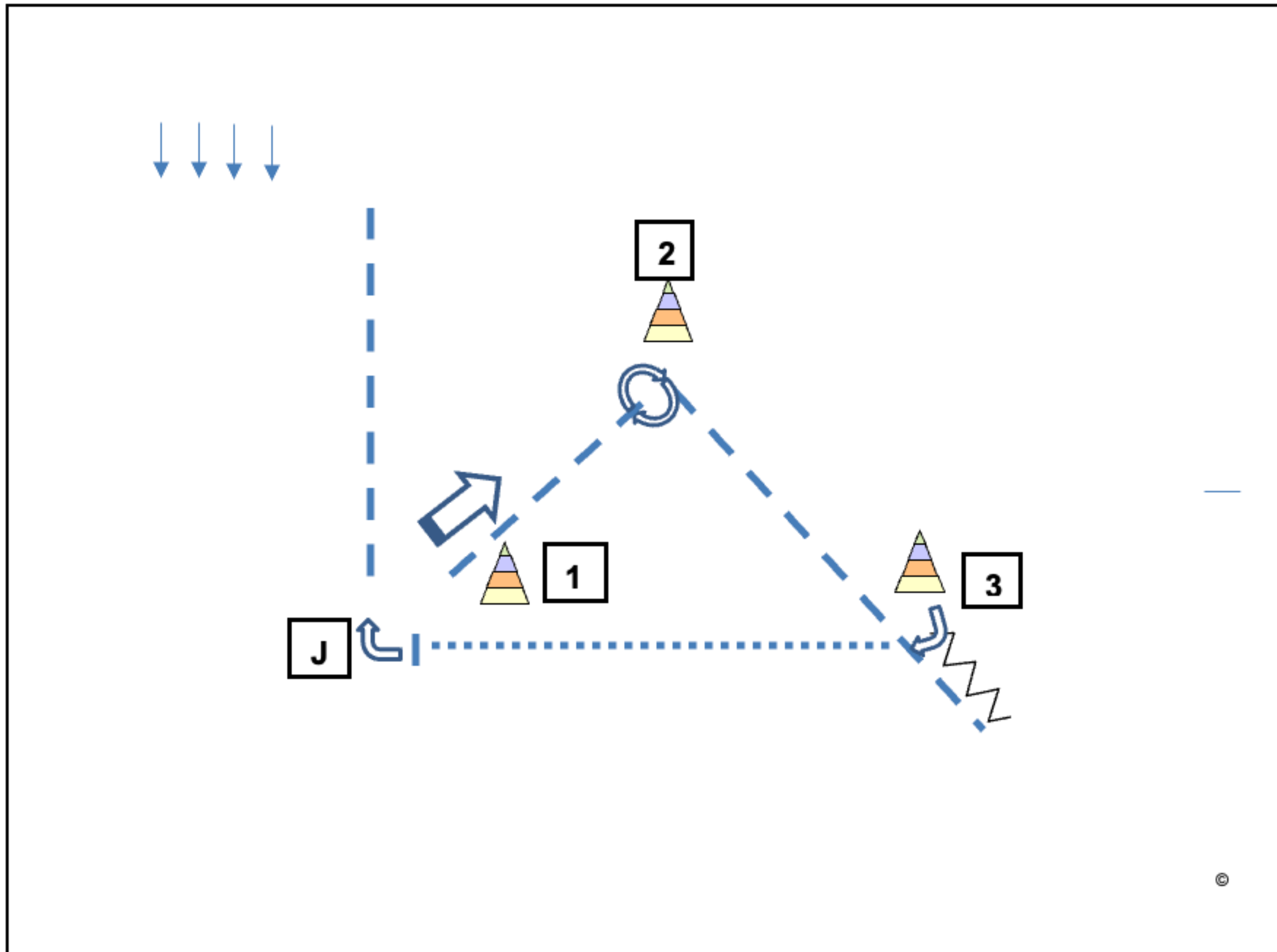


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Showmanship Youth / Amateur / Non Pro



..... Walk



marker

- - - jog,

~~~~~ back,

**Pattern:**

1. Set up at marker 1 jog,
2. perform a 45° right pivot and jog,
3. pass marker 3, stop and back one horse length,
4. perform a 120° right pivot, and walk till Inspection,
5. At the dismissal 90° turn and jog in line,

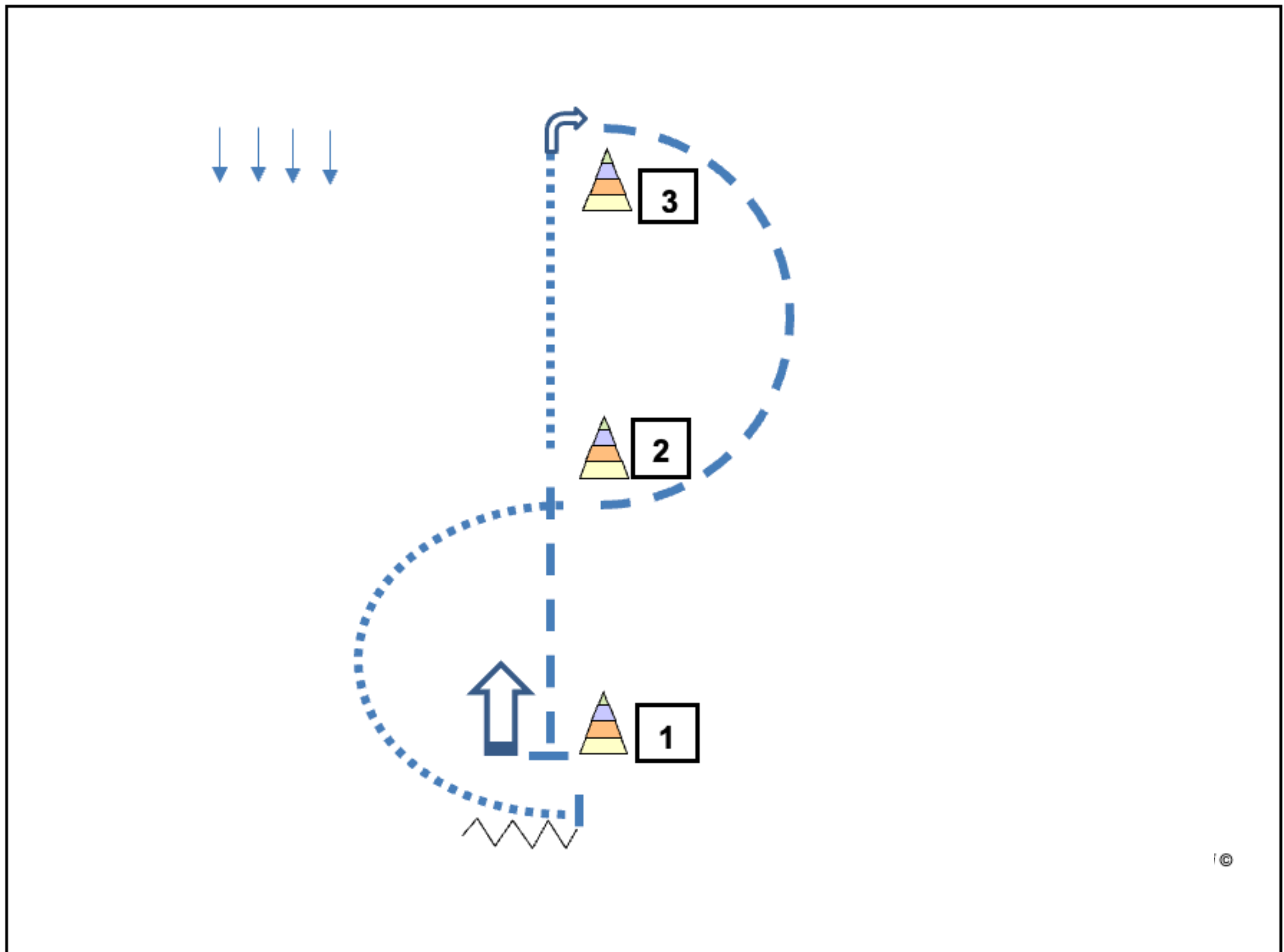


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show

## Western Horsemanship Walk Trot



..... Walk

- - - jog,

~~~~~ back,



marker



lope

Pattern:

1. Set up at the marker 1, jog till 2 and walk till 3,
2. stop and perform a 90° right pivot on the haunches (spin)
3. Trot in semicircle till marker 2,
4. walk in semicircle till marker 1, stop and back 1 horse length,
5. At the dismissal jog in line,

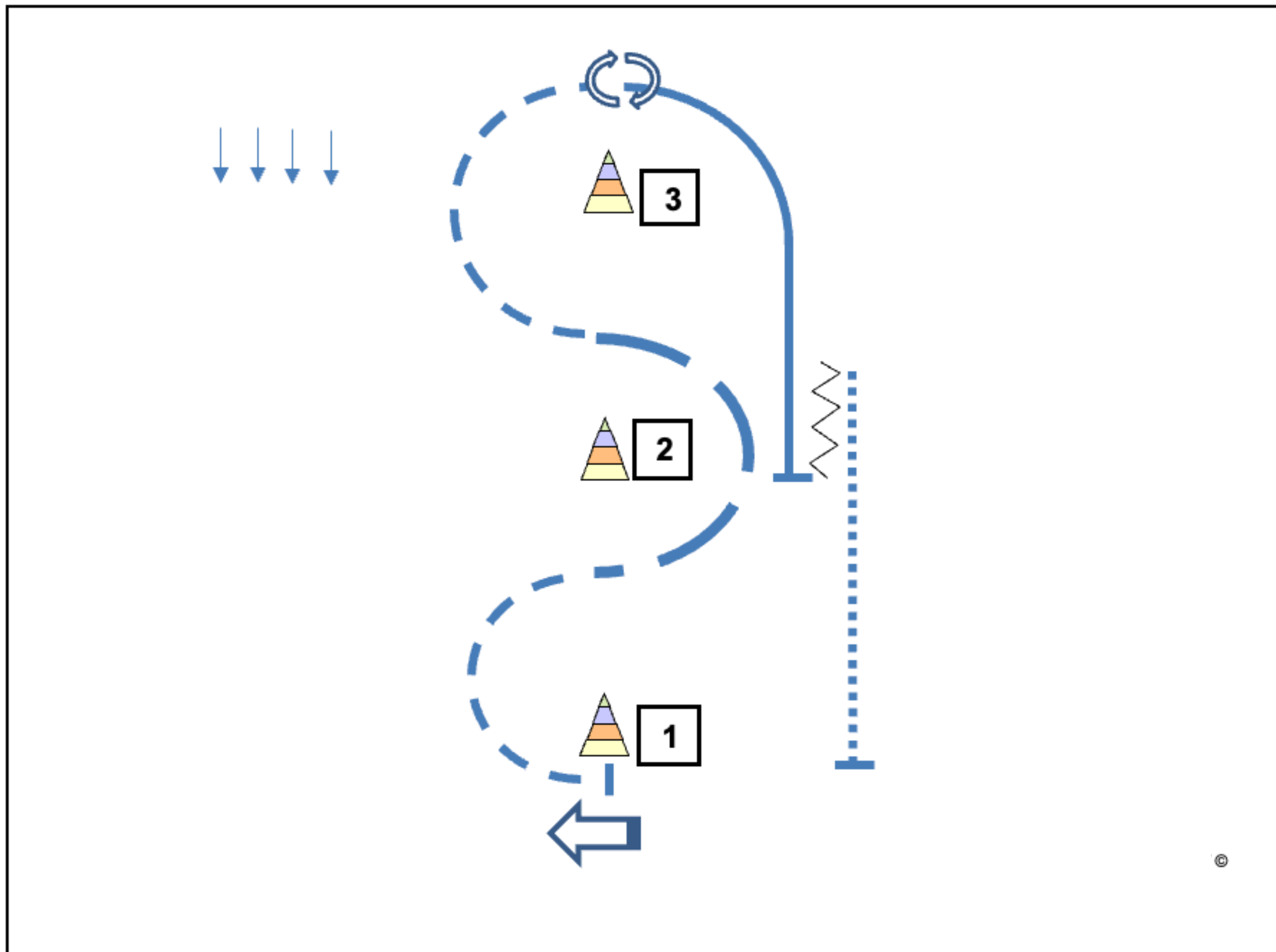


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Western Horsemanship Rookie Youth / Rookie Amateur



- Walk
- - - jog,
- ~~~~~ back,
-  marker
-  lope

Pattern:

1. Set up at the marker 1, jog a semicircle,
2. perform a semicircle at extended trot,
3. perform a semicircle at regular jog,
4. stop and perform a 360° right pivot on the haunches
5. right lope till marker 2, stop and back 1 horse length,
6. walk till marker 1, stop,
7. At the dismissal jog in line,

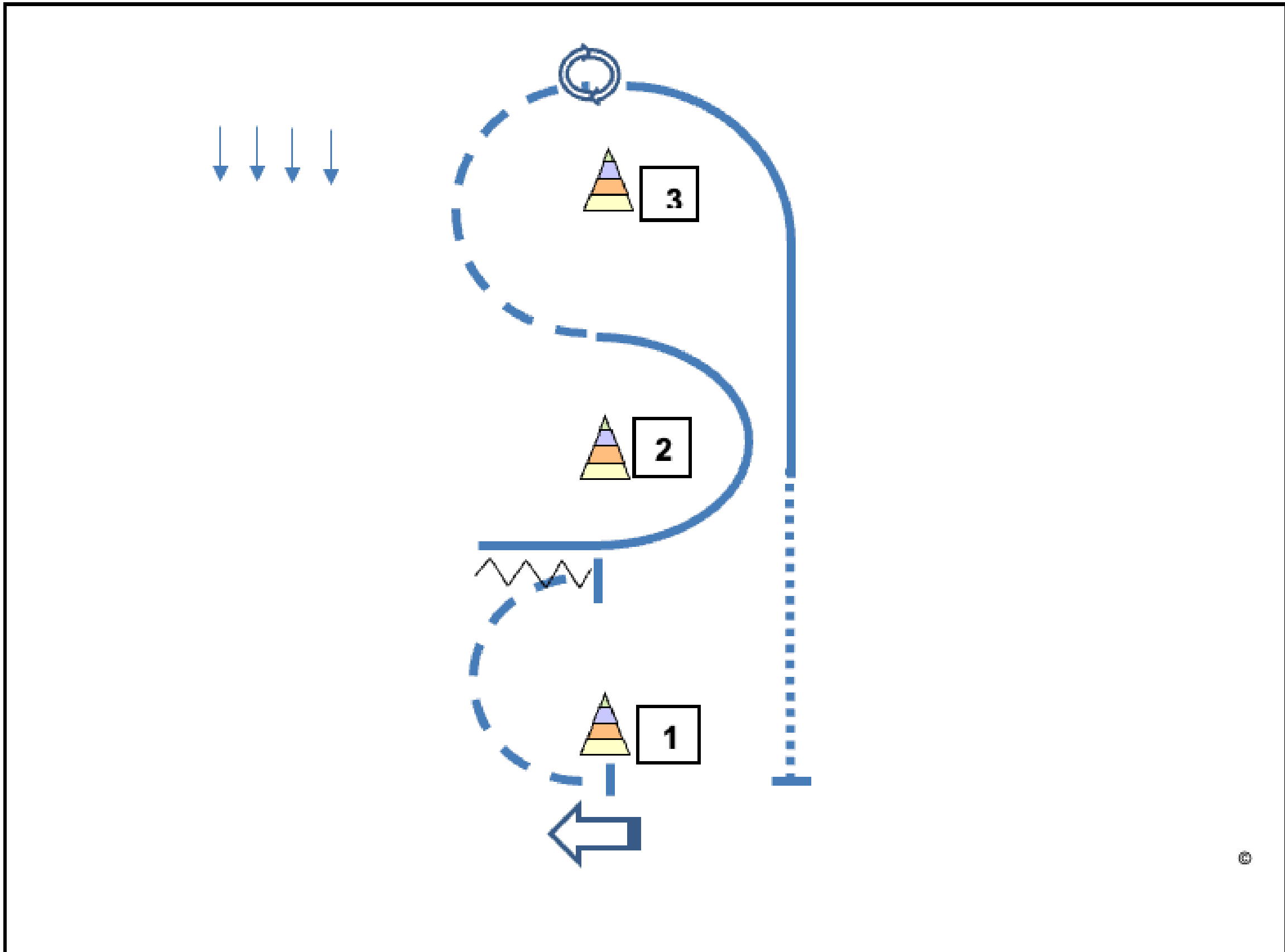


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

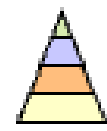
Western Horsemanship Novice Youth / Novice Amateur



..... Walk

- - - jog,

~~~~~ back,



marker



lope

**Pattern:**

1. Set up at the marker 1, jog a semicircle,
2. stop and back 1 horse length
3. left lope perform a semicircle
4. transition and perform a semicircle at jog and stop
5. perform 360 spin RX
6. right lope till marker 2,
7. walk till marker 1, stop,
8. At the dismissal jog in line,

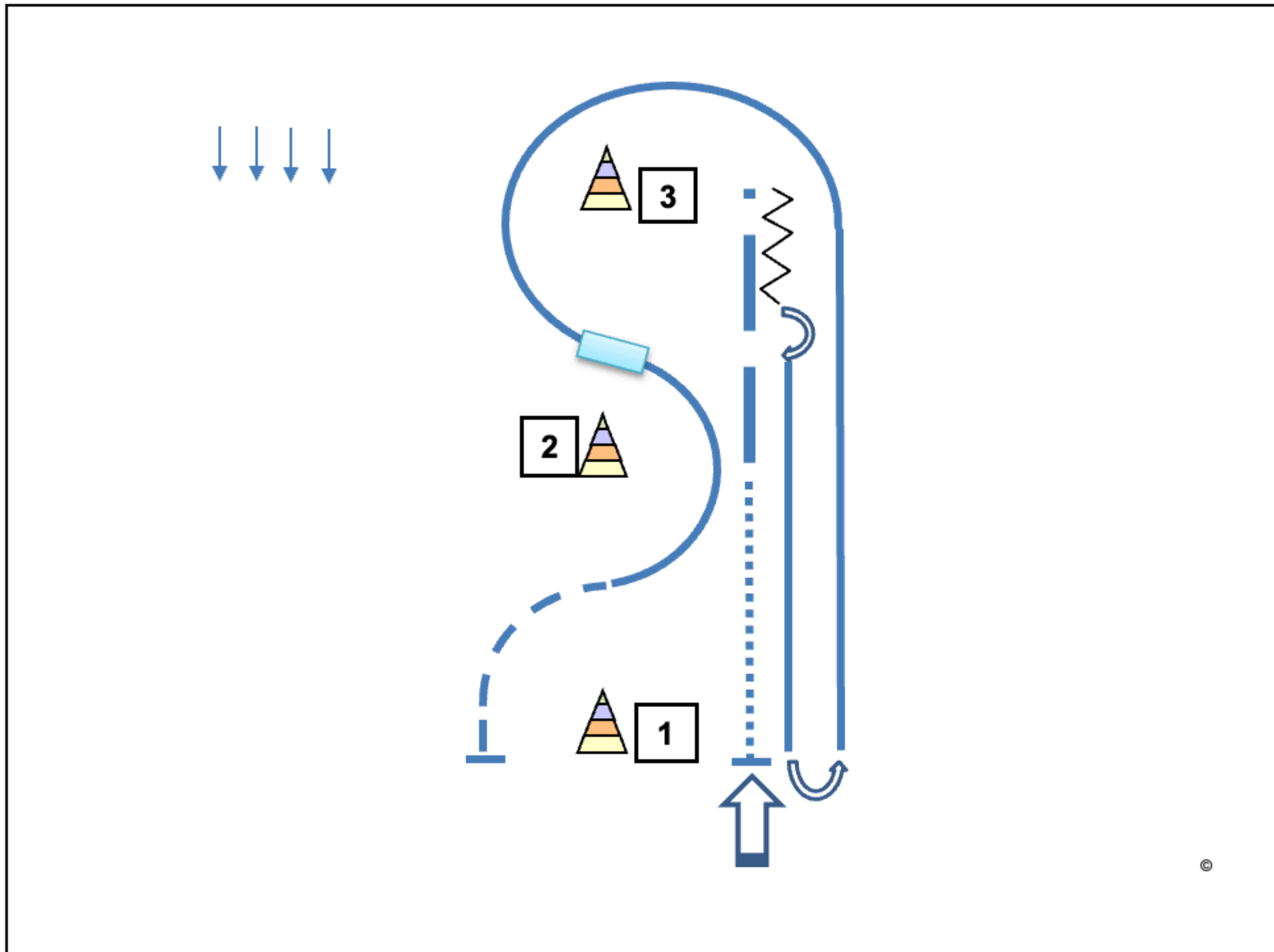


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show

Western Horsemanship Youth / Amateur / Non Pro



..... Walk

- - - jog,

~~~~~ back,



marker



lope

Pattern:

1. Set up at the marker 1, walk till 2,
2. extended trot till marker 3,
3. stop, and back one horse length, right roll back,
4. right lope with speed till marker 1, stop and left roll back,
5. left lope around marker 3 and in between marker 2 perform a lead change,
6. in between marker 2 and 1 break down to a jog and at marker 1 stop ,
7. At the dismissal jog in line,



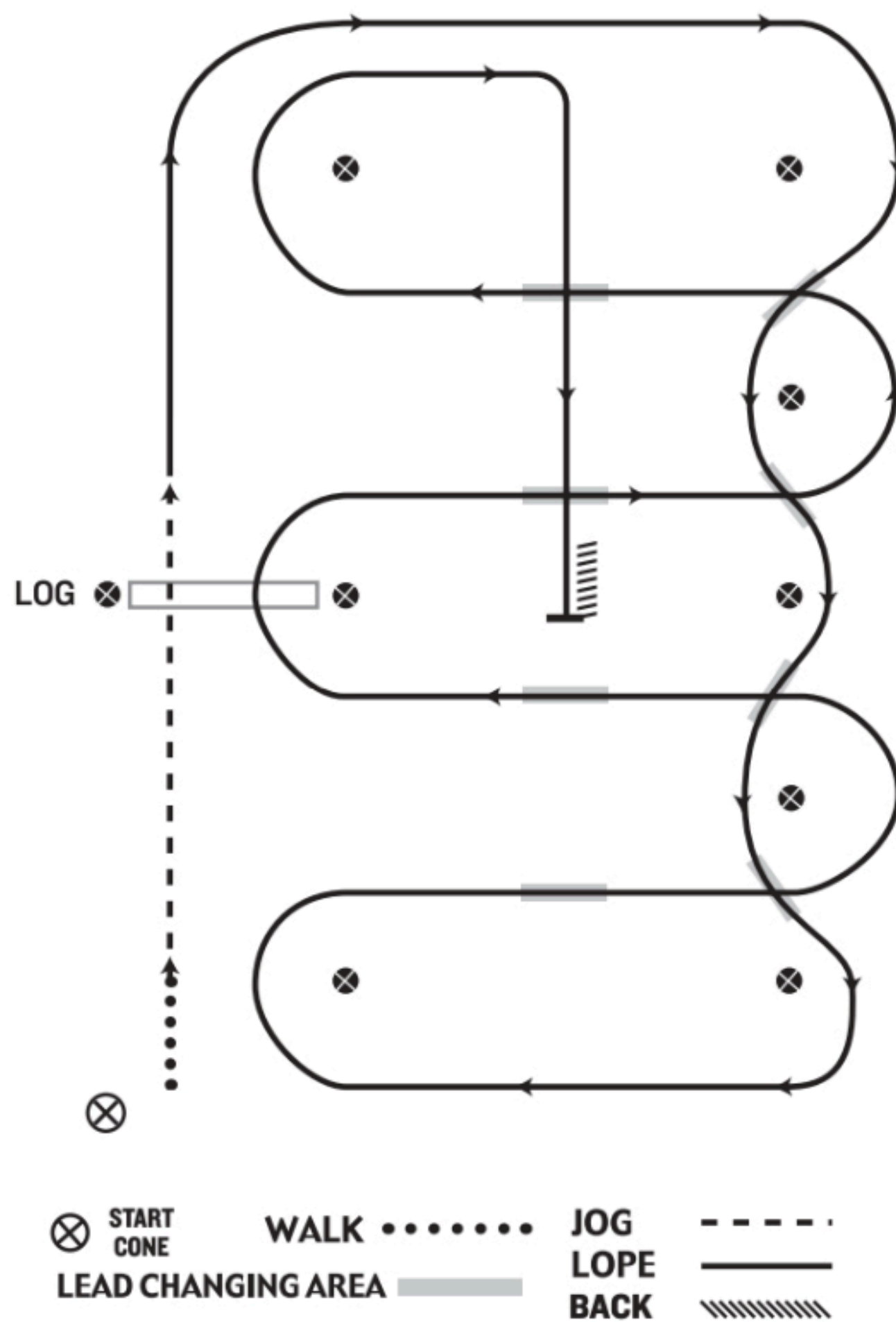
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Western Riding ALL CLASS

Western Riding Pattern #6



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log
2. Transition to right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back



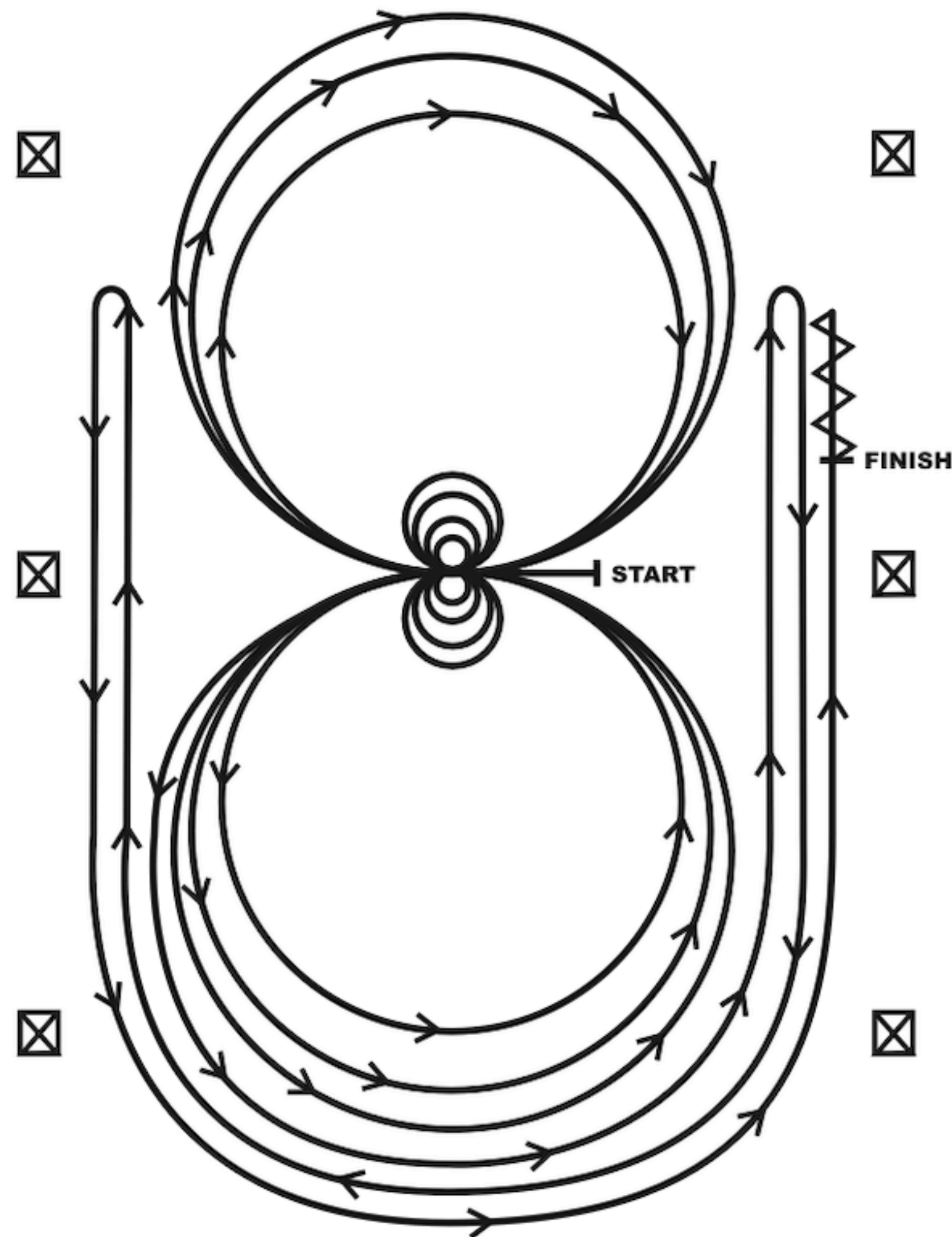
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Reining Rookie Youth / Rookie Amateur

REINING PATTERN 6



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.



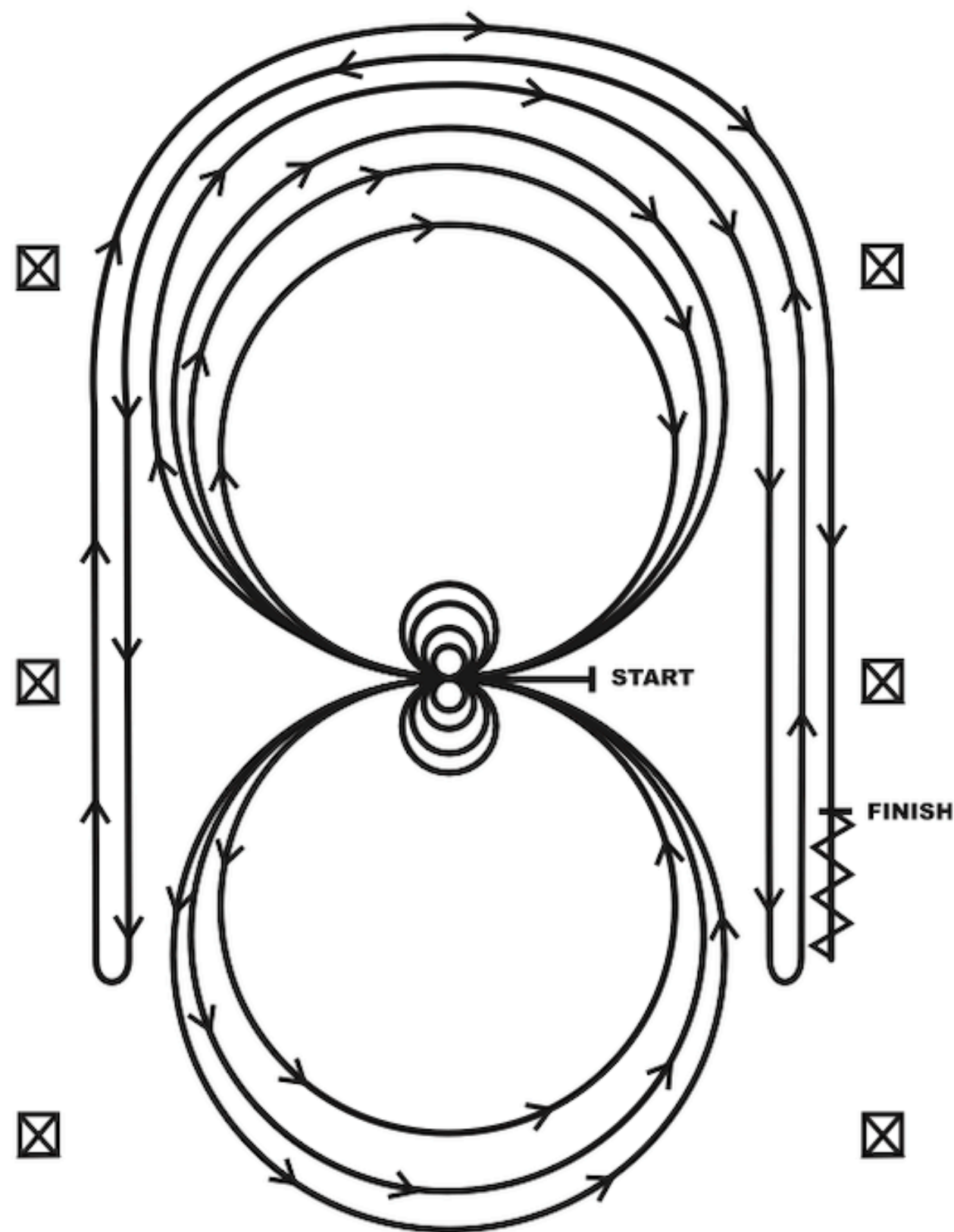
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Reining Novice Youth / Novice Amateur Reining Green

REINING PATTERN 8



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.



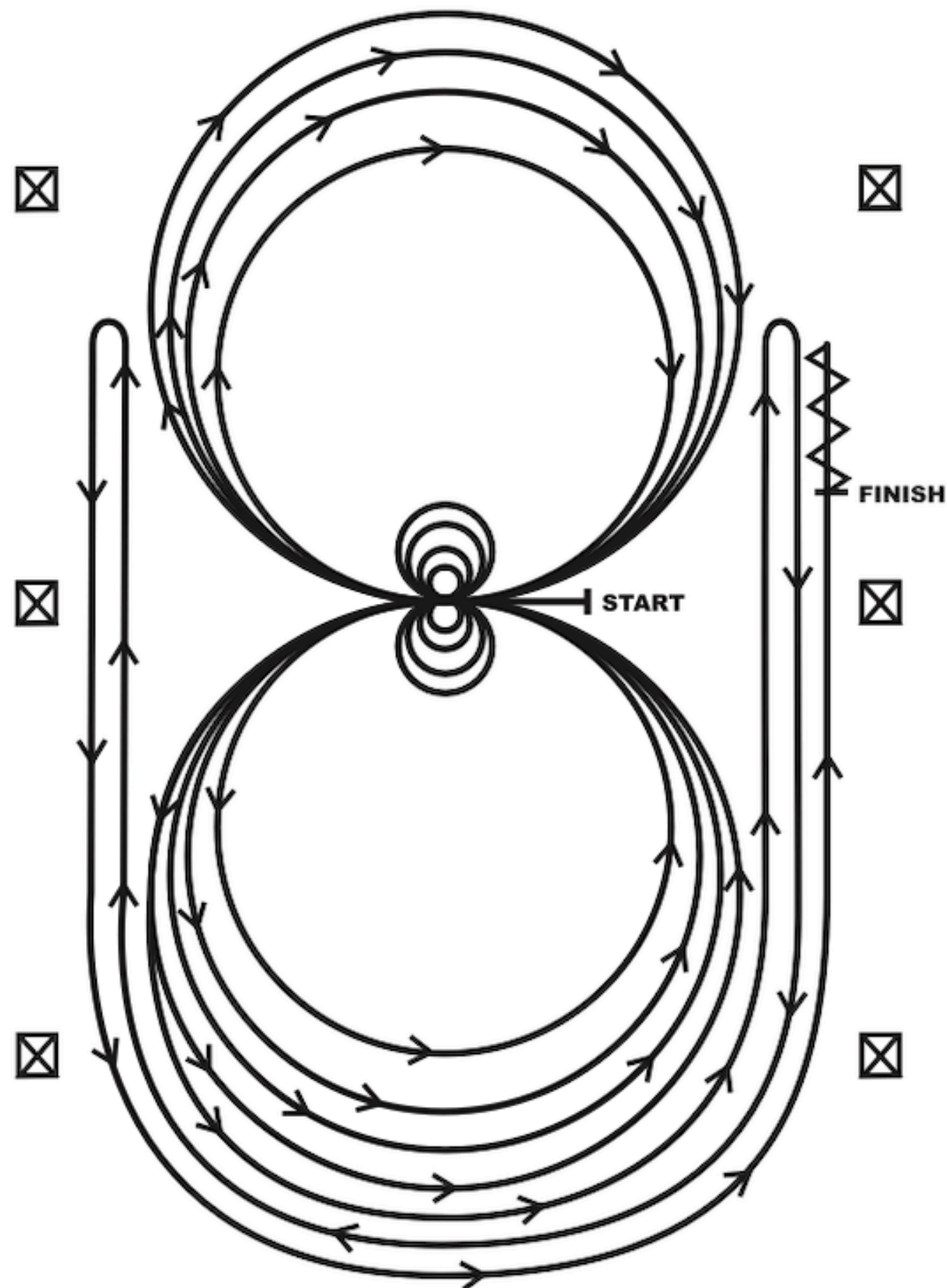
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Reining Youth / Amateur / Non Pro

REINING PATTERN 5



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.



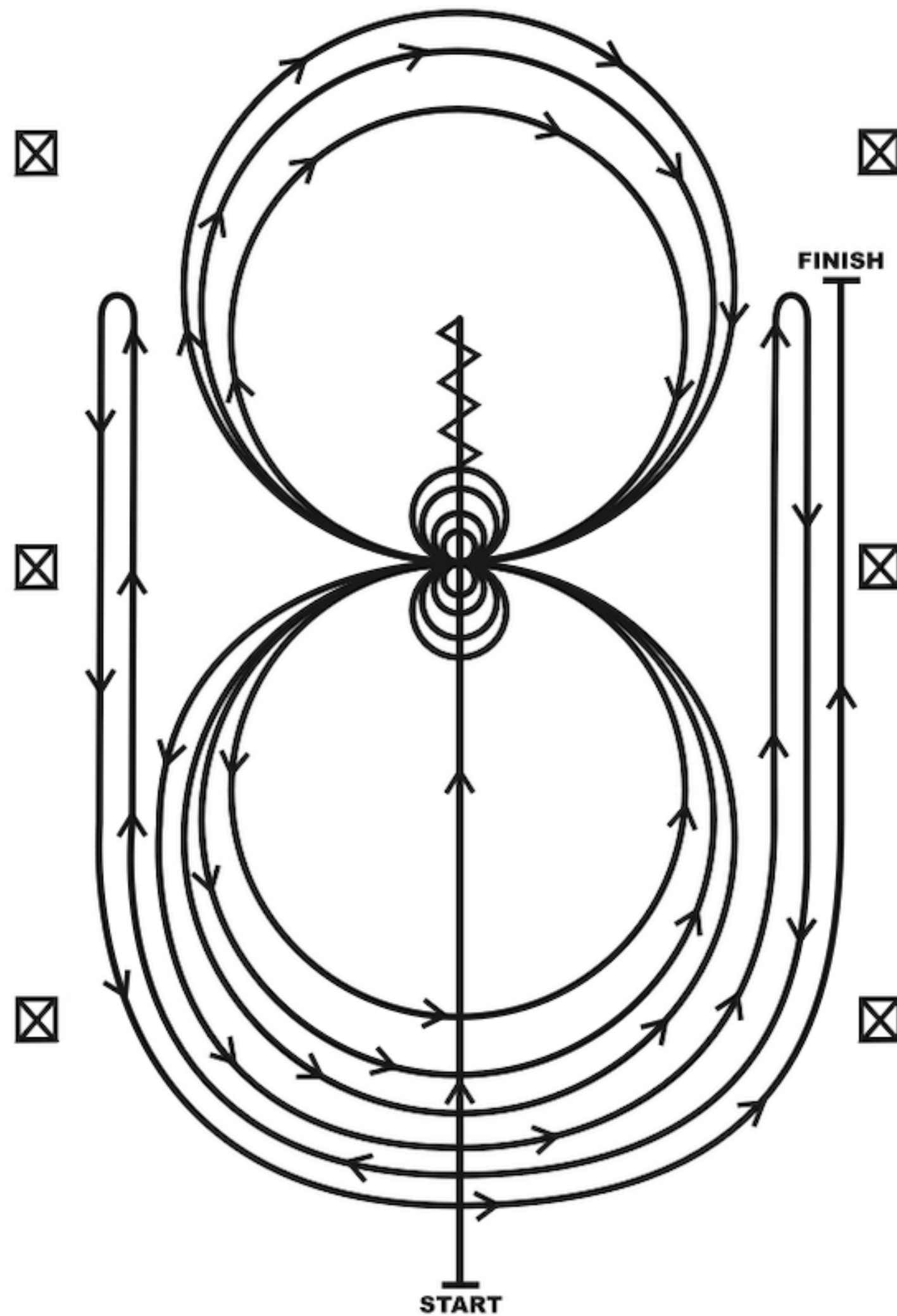
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Reining Open / Pro

REINING PATTERN 9



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.



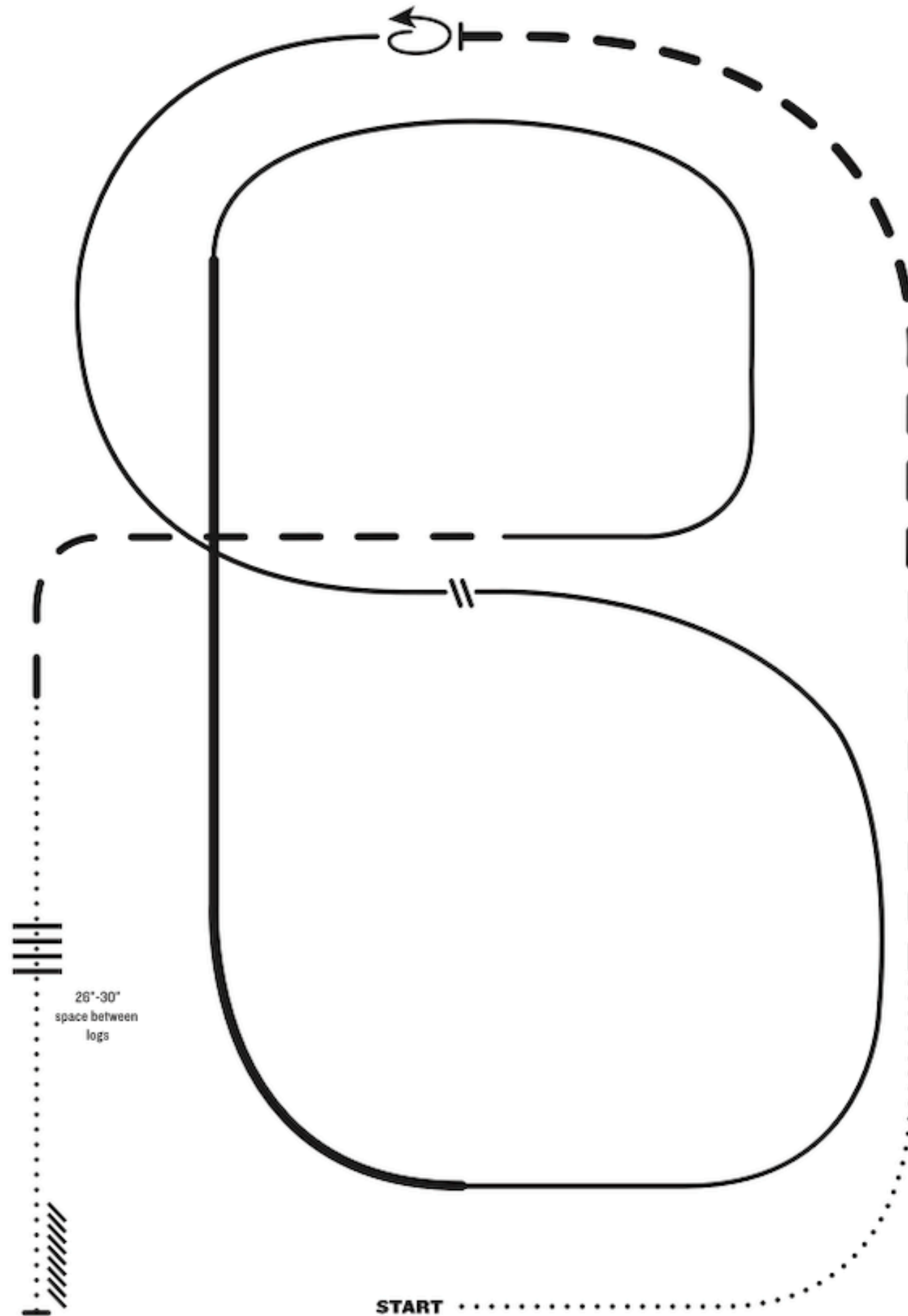
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Ranch Riding Rookie Youth, Rookie Amateur

RANCH RIDING - PATTERN I



| LEGEND | |
|---------|---------------|
| | Walk |
| | Extended Walk |
| - - - - | Trot |
| - - - - | Extended Trot |
| ———— | Lope |
| ———— | Extended Lope |
| ////// | Back |
| W | Lead Change |

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back



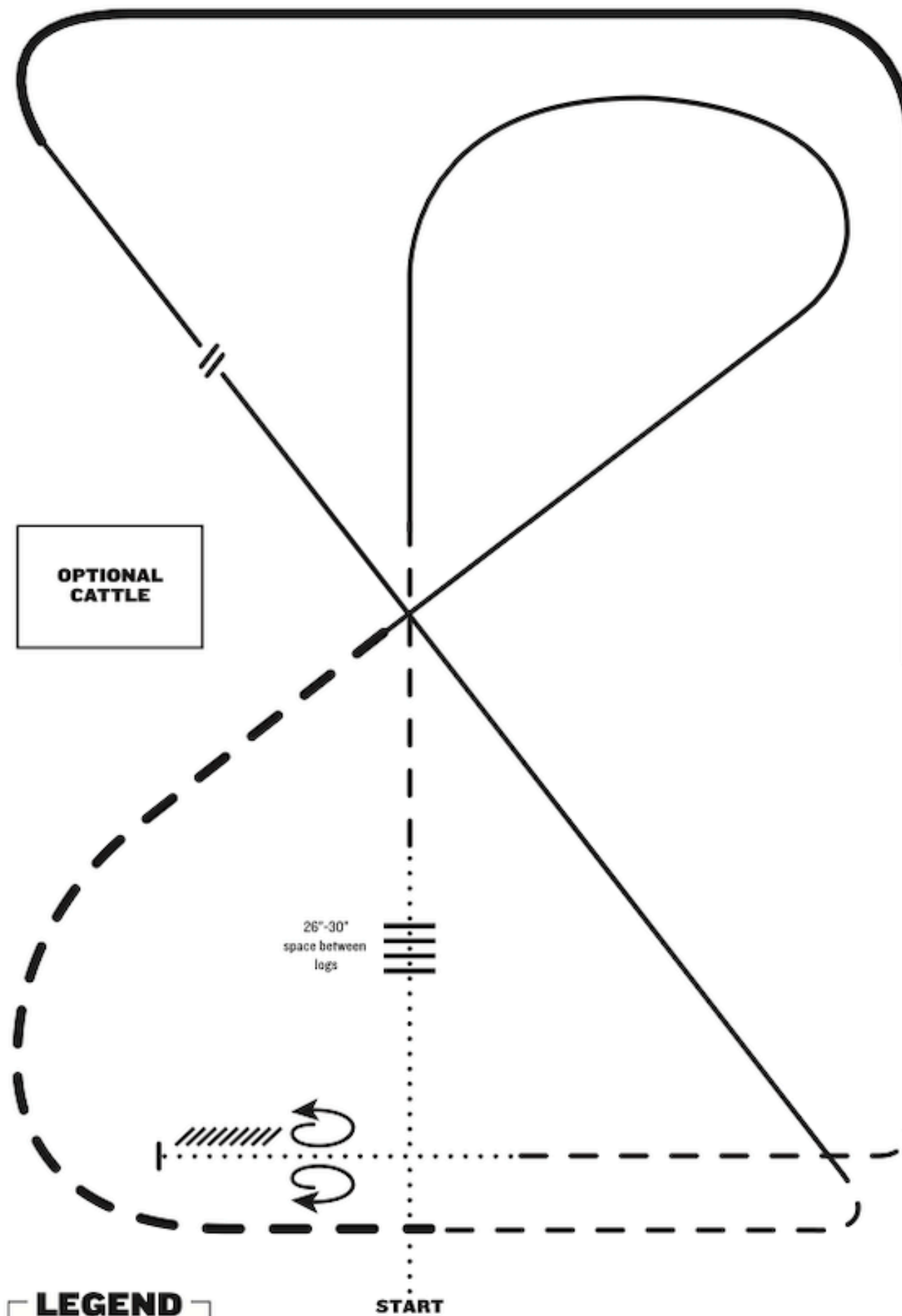
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Ranch Riding Novice Youth / Novice Amateur Ranch Riding Green

RANCH RIDING - PATTERN 5



| LEGEND | |
|--------|---------------|
| | Walk |
| | Extended Walk |
| - - - | Trot |
| - - - | Extended Trot |
| — — — | Lope |
| — — — | Extended Lope |
| //// | Back |
| W | Lead Change |

1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Extended lope right lead
10. Collect lope
11. Trot
12. Walk
13. Stop and back
14. 360° turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.



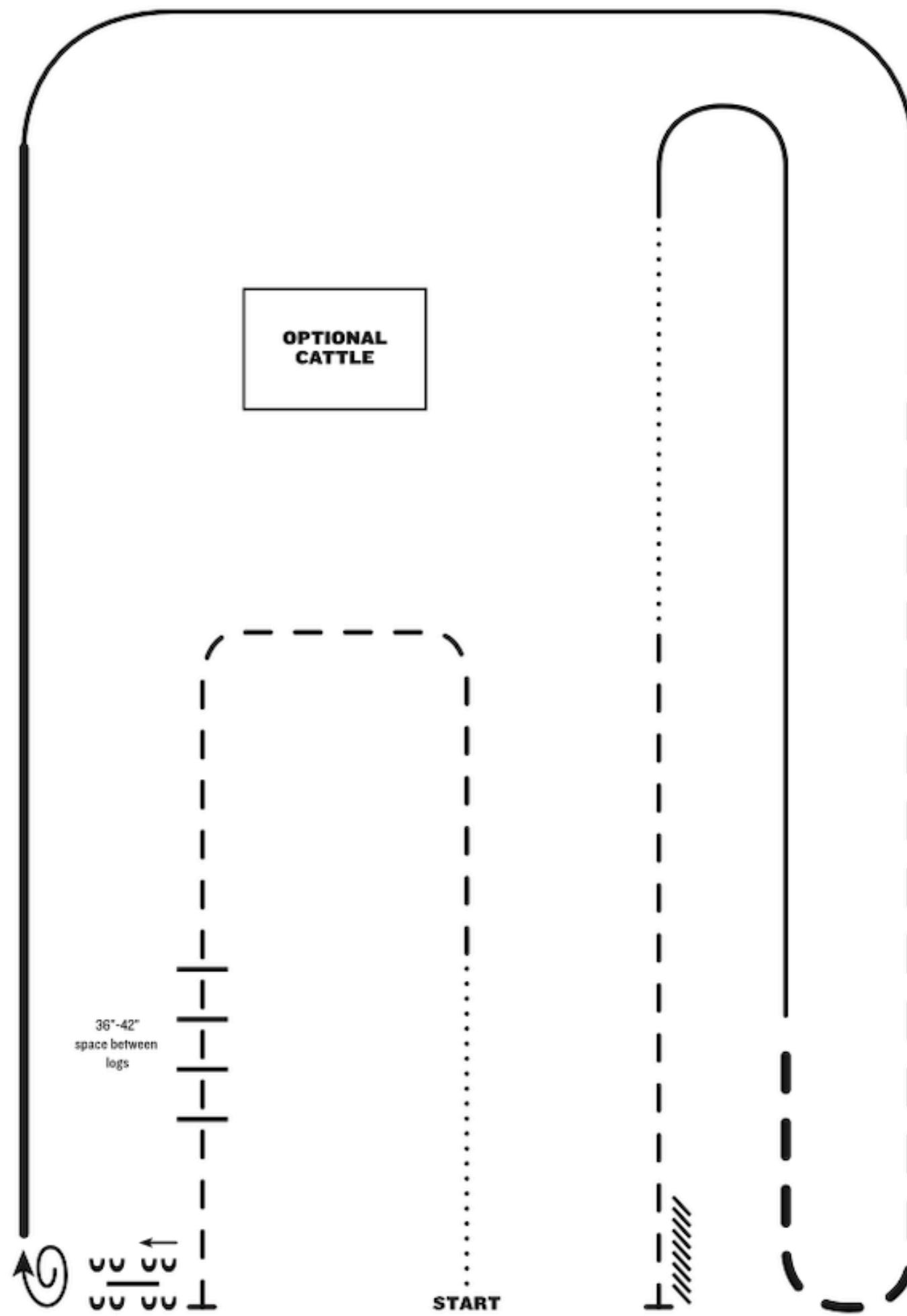
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Ranch Riding Youth / Amateur / Non Pro

RANCH RIDING - PATTERN 12



| LEGEND | |
|---------|---------------|
| | Walk |
| | Extended Walk |
| - - - - | Trot |
| - - - - | Extended Trot |
| — — — — | Lope |
| — — — — | Extended Lope |
| //// | Back |
| W | Lead Change |

1. Walk
2. Trot
3. Trot over logs, stop
4. Side pass right over log
5. 1 1/2 turn right
6. Extended lope right lead
7. Lope right lead
8. Extended trot
9. Lope left lead
10. Walk
11. Trot
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.



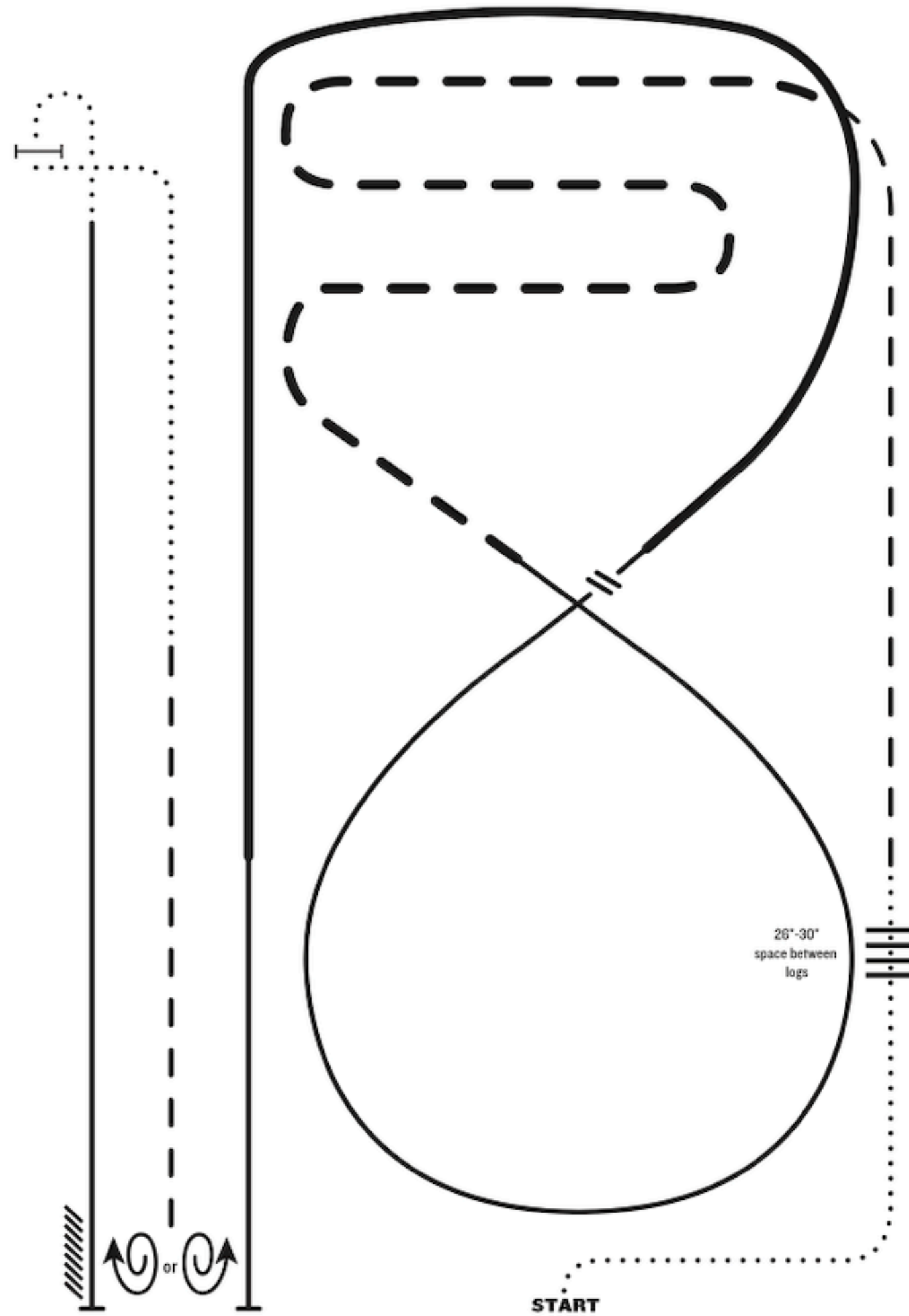
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Ranch Riding Open / Pro

RANCH RIDING - PATTERN 13



LEGEND

| | |
|-------|---------------|
| | Walk |
| | Extended Walk |
| - - - | Trot |
| - - - | Extended Trot |
| — | Lope |
| — | Extended Lope |
| //// | Back |
| ↔ | Lead Change |

1. Walk
2. Walk over logs
3. Trot
4. Extended trot serpentine
5. Lope right lead
6. Change leads (simple or flying)
7. Extended lope left lead, collect lope
8. Stop, 1 1/2 turn either direction
9. Trot
10. Walk to gate
11. Right hand push gate
12. Walk, lope left lead
13. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

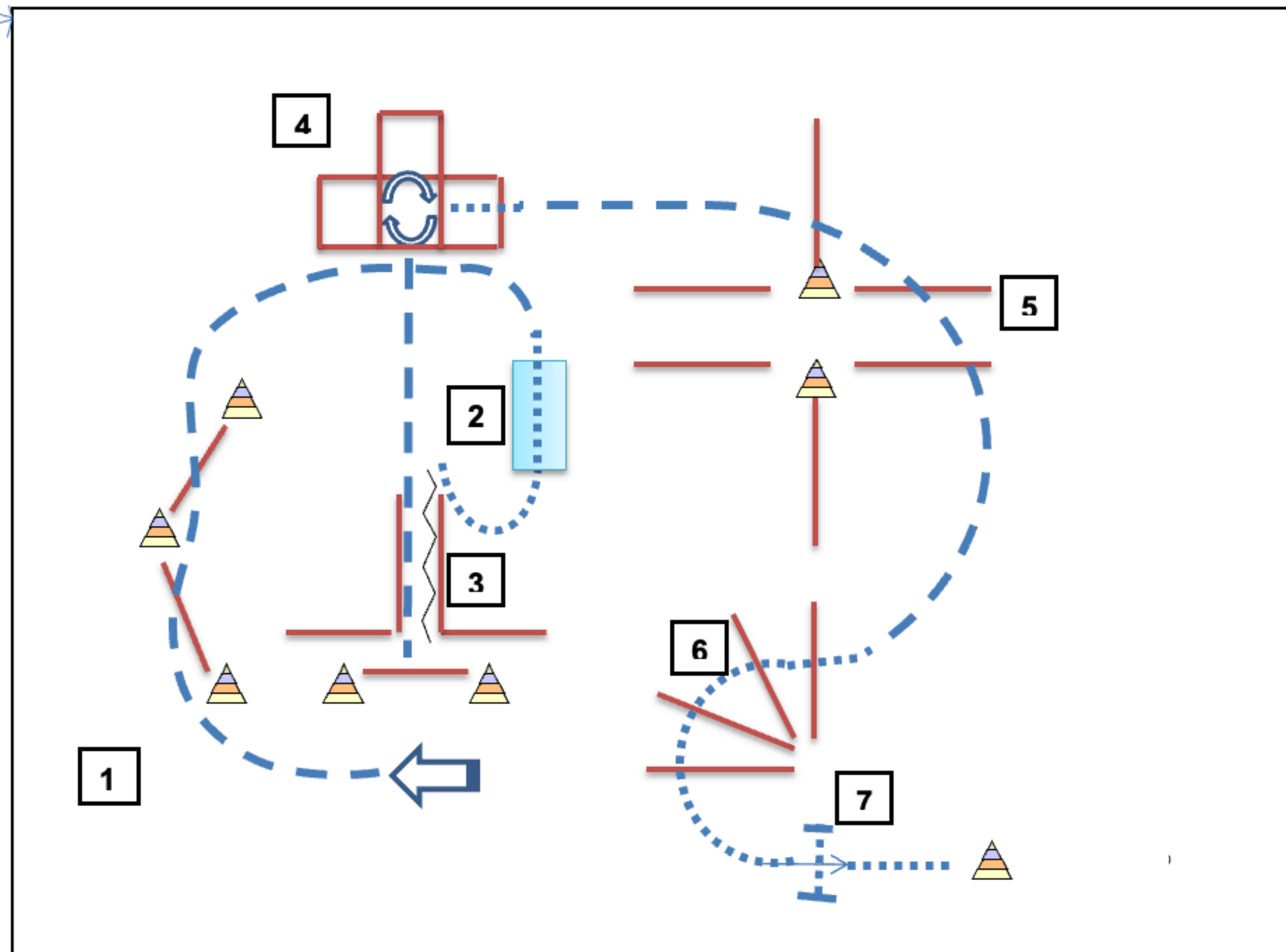


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Trail Walk & Trot IN HAND TRAIL ALL CLASS



..... Walk



marker

- - - jog,

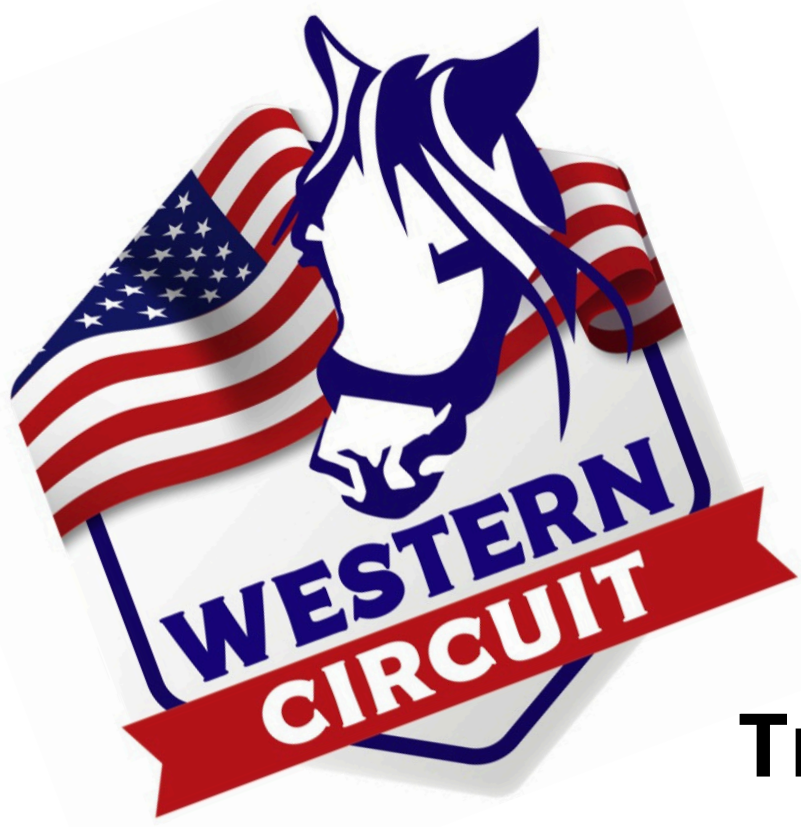
~~~~~ back,

### Pattern:

1. jog over the two logs
2. walk on the bridge
3. back in and trot/out the chute,
4. walk into the box, perform 450° right turn walk out,
5. jog over 3 logs
6. walk over 4 logs,
7. Walk the gate

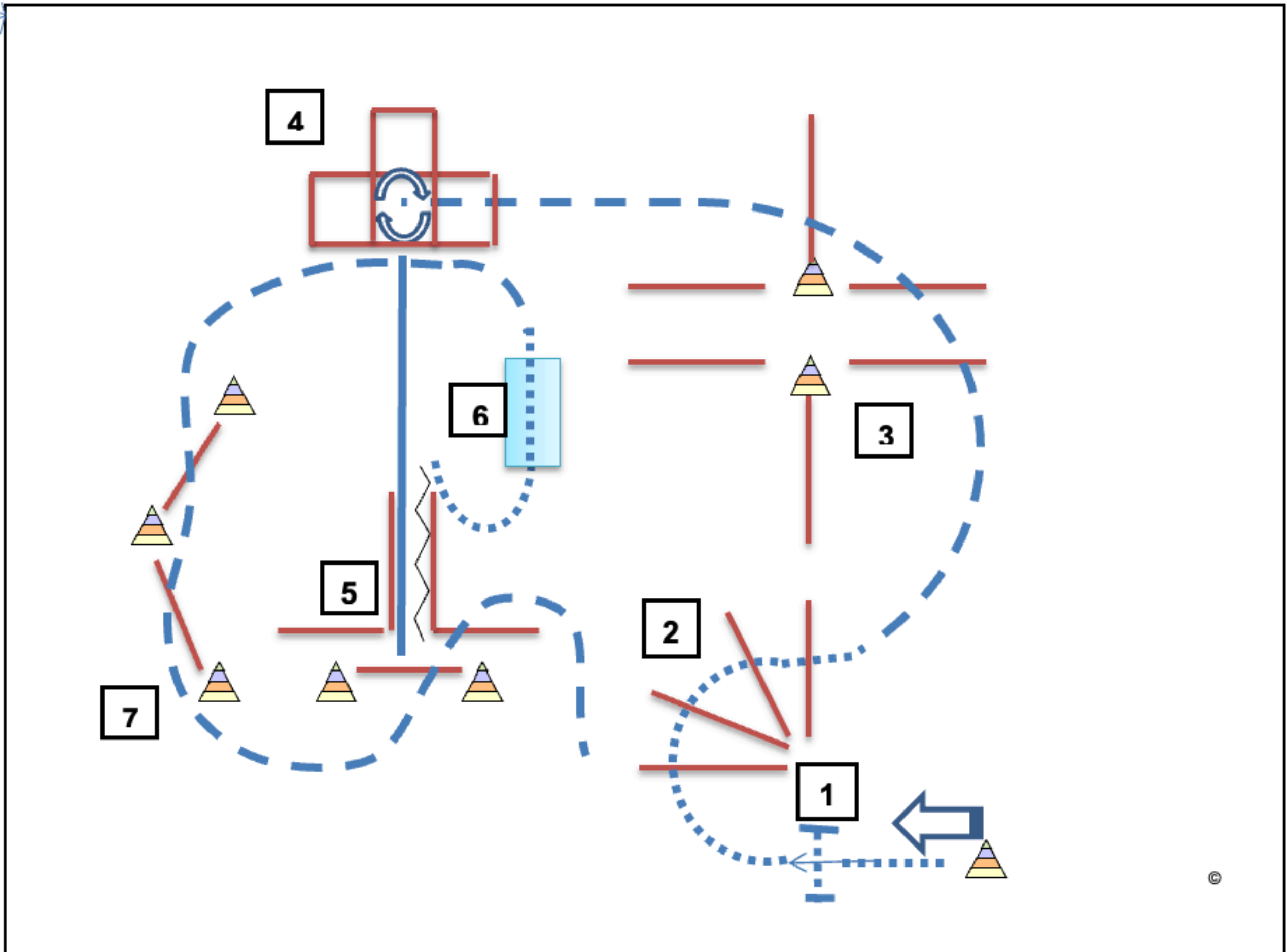


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show

Trail Rookie Youth, Rookie Amateur



..... Walk



marker

- - - jog,

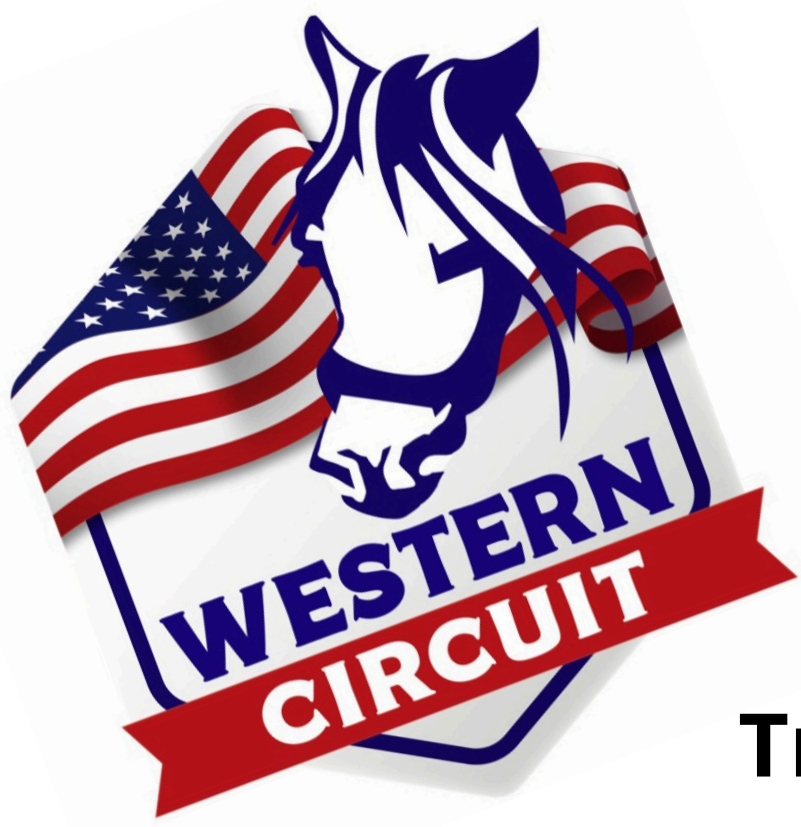
~~~~~ back,

Pattern:

1. Walk the gate
2. walk over 4 logs,
3. jog over 5 logs
4. perform 270° right turn walk out,
5. lope in the chute, stop and back out
6. walk on the bridge
7. jog on the four logs

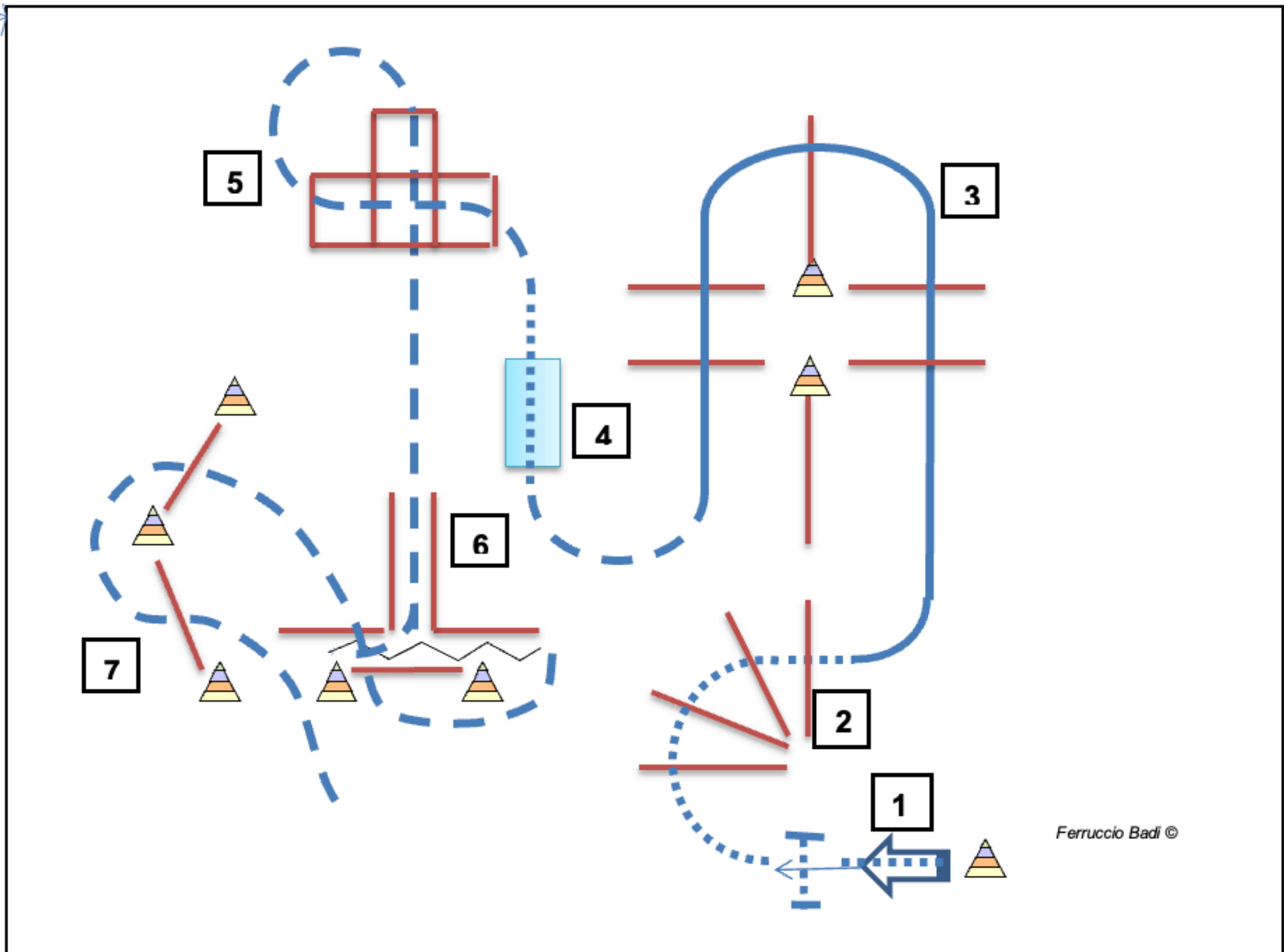


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Trail Novice Youth, Novice Amateur
Trail Green



Ferruccio Badi ©

..... Walk

- - - jog,

~~~~~ back,

 marker

 lope

**Pattern:**

1. ready to the gate, walk the gate
2. Walk Over
3. left lope and lope over, break down to jog and proceed to the bridge,
4. walk the bridge
5. jog over the boxes,
6. jog in the chute, to the right and back till the end
7. jog over, till the marker

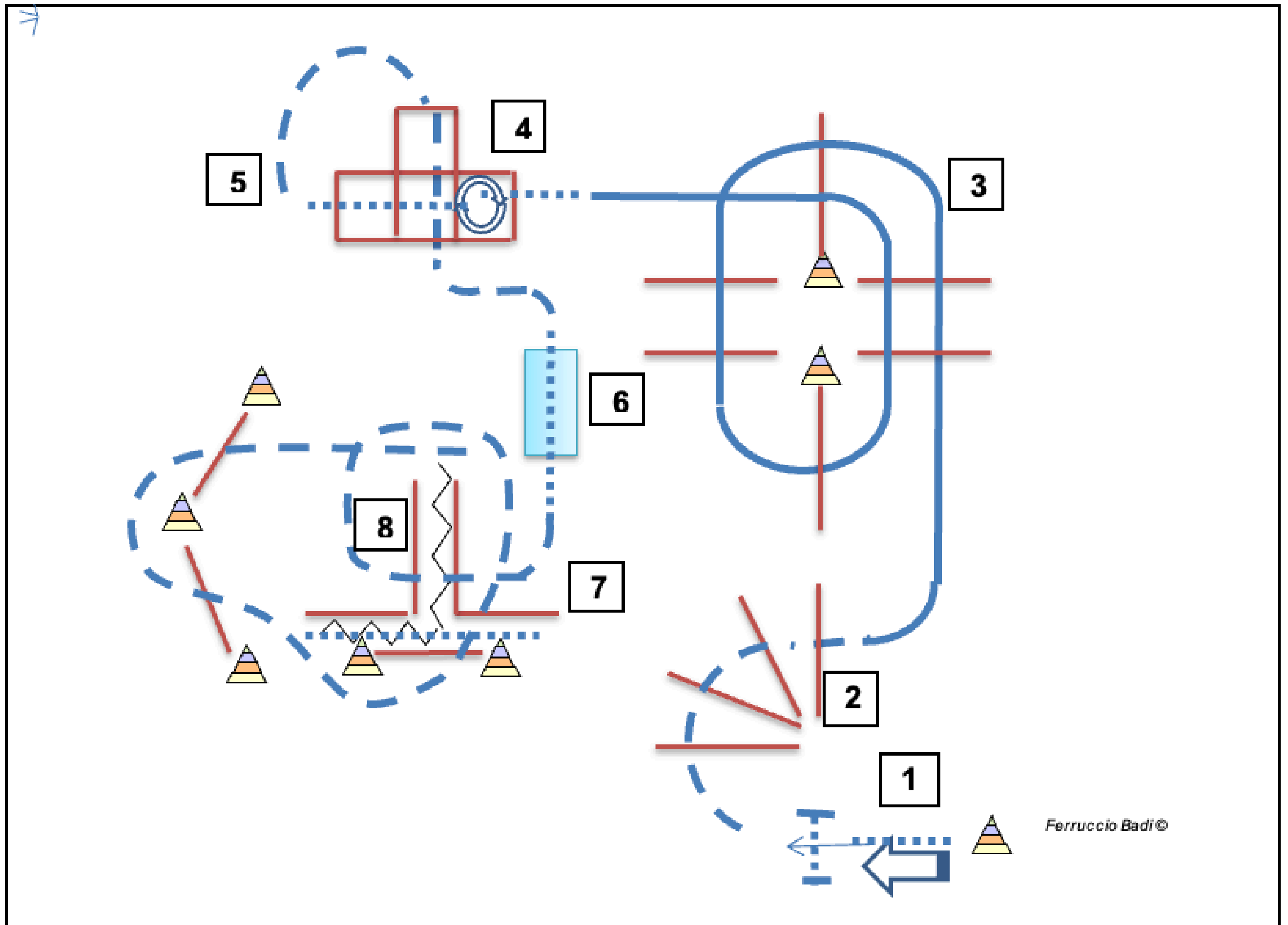


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show

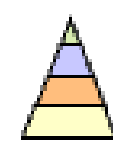
Trail Youth, Amateur



..... Walk

- - - jog,

~ ~ ~ back,



marker



lope

**Pattern:**

1. ready to the gate, walk the gate
2. jog over
3. lope over
4. walk in the first box 360° turn to the right, walk exit
5. Jog over the boxes
6. walk the bridge
7. jog over,
8. back "L" and exit to the walk

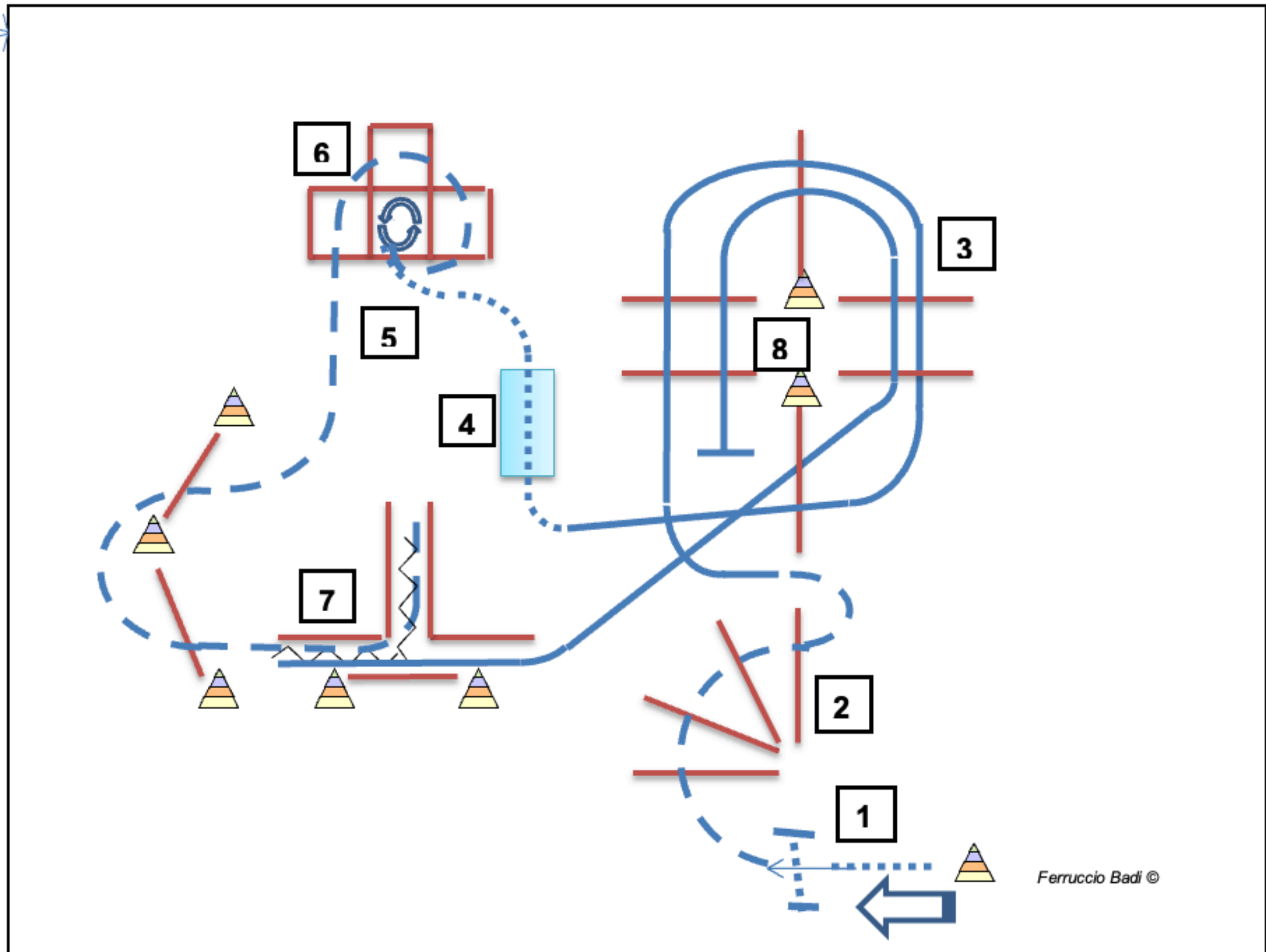


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show

Trail Open



Ferruccio Badi ©

..... Walk

- - - jog,

~~~~~ back,



marker



lope

Pattern:

1. walk the gate
2. jog over the logs
3. right lope on the logs,
4. walk the bridge
5. walk in the box and perform 450° turn on the right, jog out
6. jog over the logs, inside the chute
7. back "L"
8. left lope out form the chute, and over the logs, stop



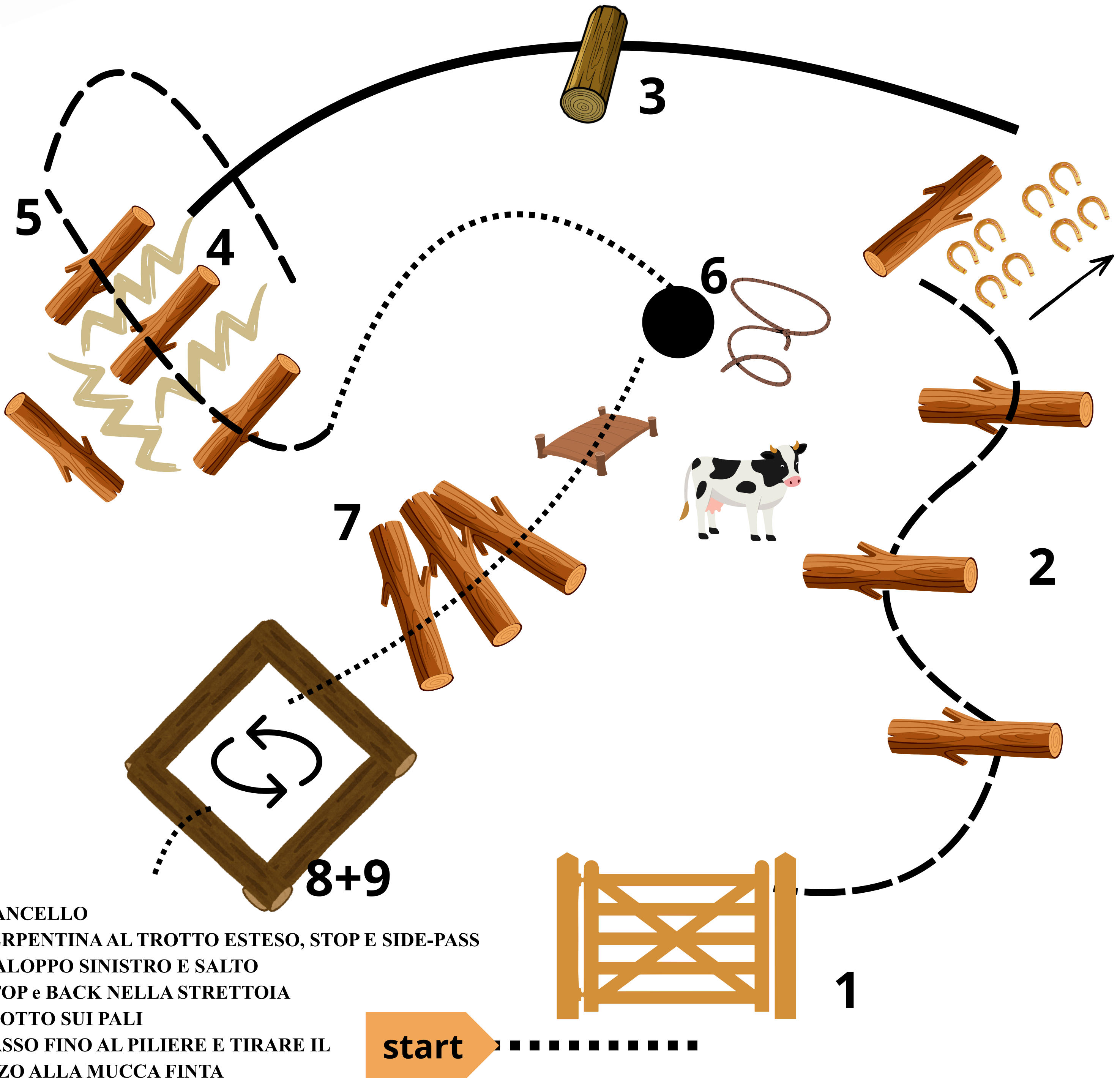
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Ranch Trail

Youth, Novice Youth, Novice Amateur, Green



- 1) CANCELLO
- 2) SERPENTINA AL TROTTO ESTESO, STOP E SIDE-PASS
- 3) GALOPPO SINISTRO E SALTO
- 4) STOP e BACK NELLA STRETTOIA
- 5) TROTTO SUI PALI
- 6) PASSO FINO AL PILIERE E TIRARE IL LAZZO ALLA MUCCA FINTA
- 7) PONTE E PASSO SUI PALI
- 8) ENTRARE NEL BOX AL PASSO E ROTAZIONE A SINISTRA
- 9) GRAUND TIE e uscire a piedi al passo

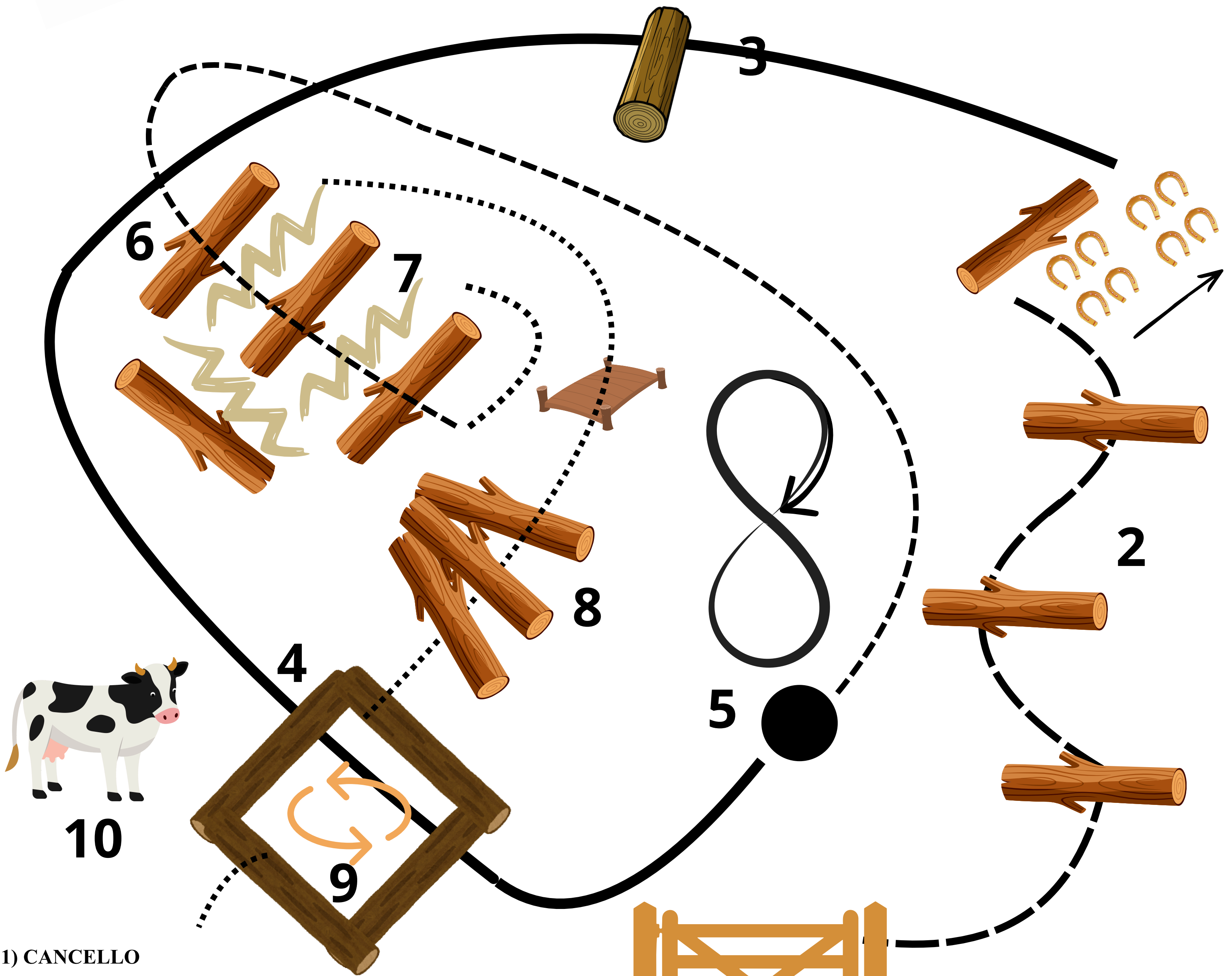


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Ranch Trail
Amateur, Open



- 1) CANCELLO
- 2) SERPENTINA AL TROTTO ESTESO, STOP E SIDE-PASS
- 3) GALOPPO SINISTRO E SALTO
- 4) PASSARE AL GALOPPO NEL QUADRATO E STOP AL PILIERE
- 5) TIRARE IL TRONCO IN UNA FIGURA A 8
- 6) PASSARE SUI PALI AL TROTTO
- 7) RETROMARCIA A U NELLA STRETTOIA
- 8) PONTE E PASSO SUI PALI
- 9) ENTRARE NEL BOX E ROTAZIONE A SINISTRA
- 10) GRAUND TIE, LASCIARE IL CAVALLO E SUONARE LA CAMPANA ALLA MUCCA, uscita a piedi al passo

start

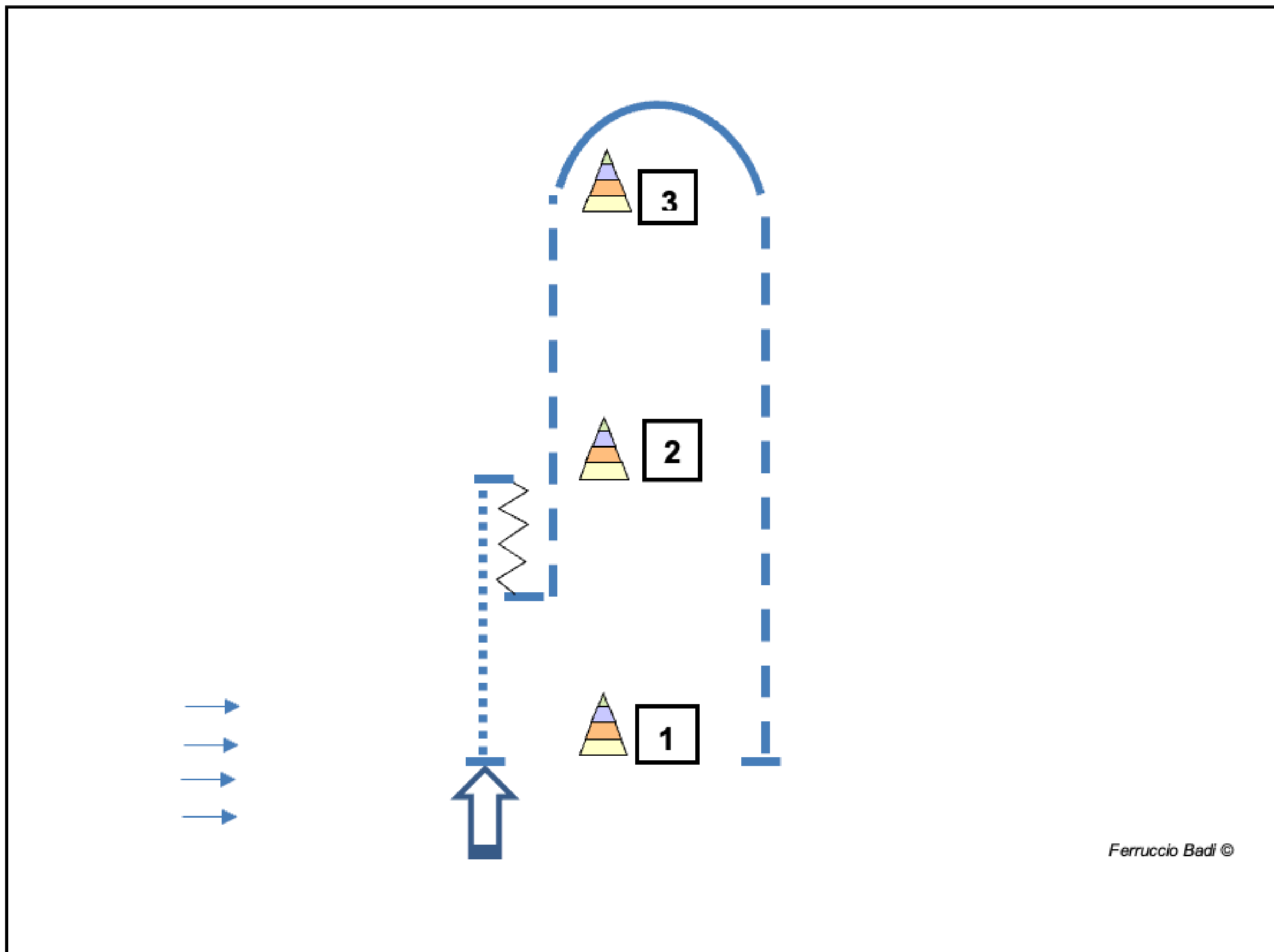


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

Hunt Seat Equitation
rookie youth, rookie amateur





Ferruccio Badi ©

..... Walk

- - - trot,

~~~~~ back,

 marker  
 canter

**Pattern:**

1. Set up at the marker 1, walk till marker 2, stop
2. back one horse length, stop
3. post trot on the left diagonal till marker 3
4. at marker 3 take the right canter around the marker
5. take the trot on the right diagonal
6. stop at marker 1 and drop reins to the horse
7. at the judge dismissal trot in line

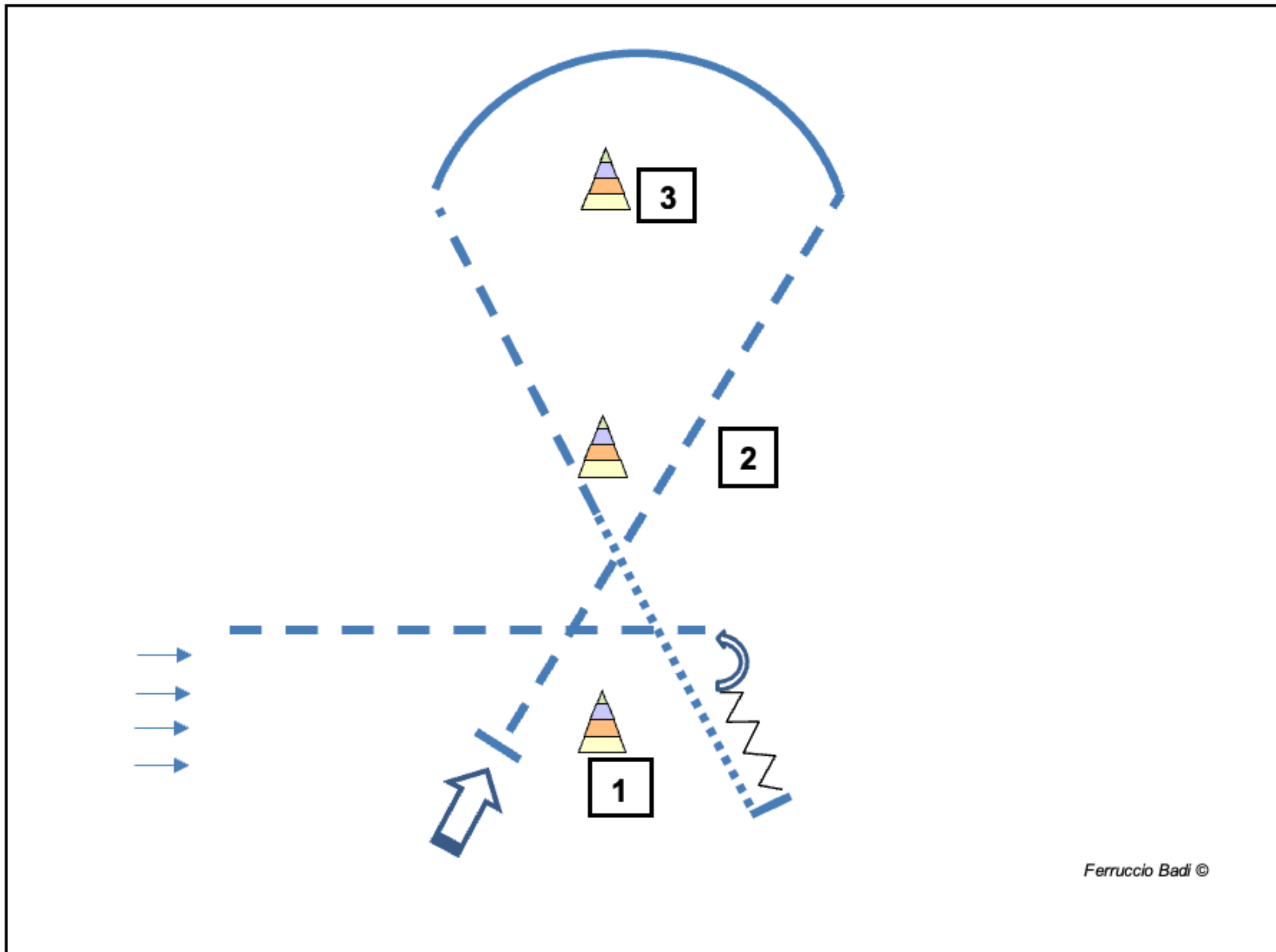


ENTE DI PROMOZIONE  
SPORTIVA  
RICONOSCIUTO  
DAL CONI



# Mid Season Show


Hunt Seat Equitation  
youth, amateur



..... Walk

- - - trot,

~~~~~ back,

 marker
_____ canter

Pattern:

1. Set up at the marker 1, trot posting on the right diagonal
2. Left Hand Galop around marker 3
3. post trot on left diagonal till maker 2 and break to a walk
4. at marker 1, stop and back one horse length,
5. perform a left 210° pivot on the forelegs and sit trot in line

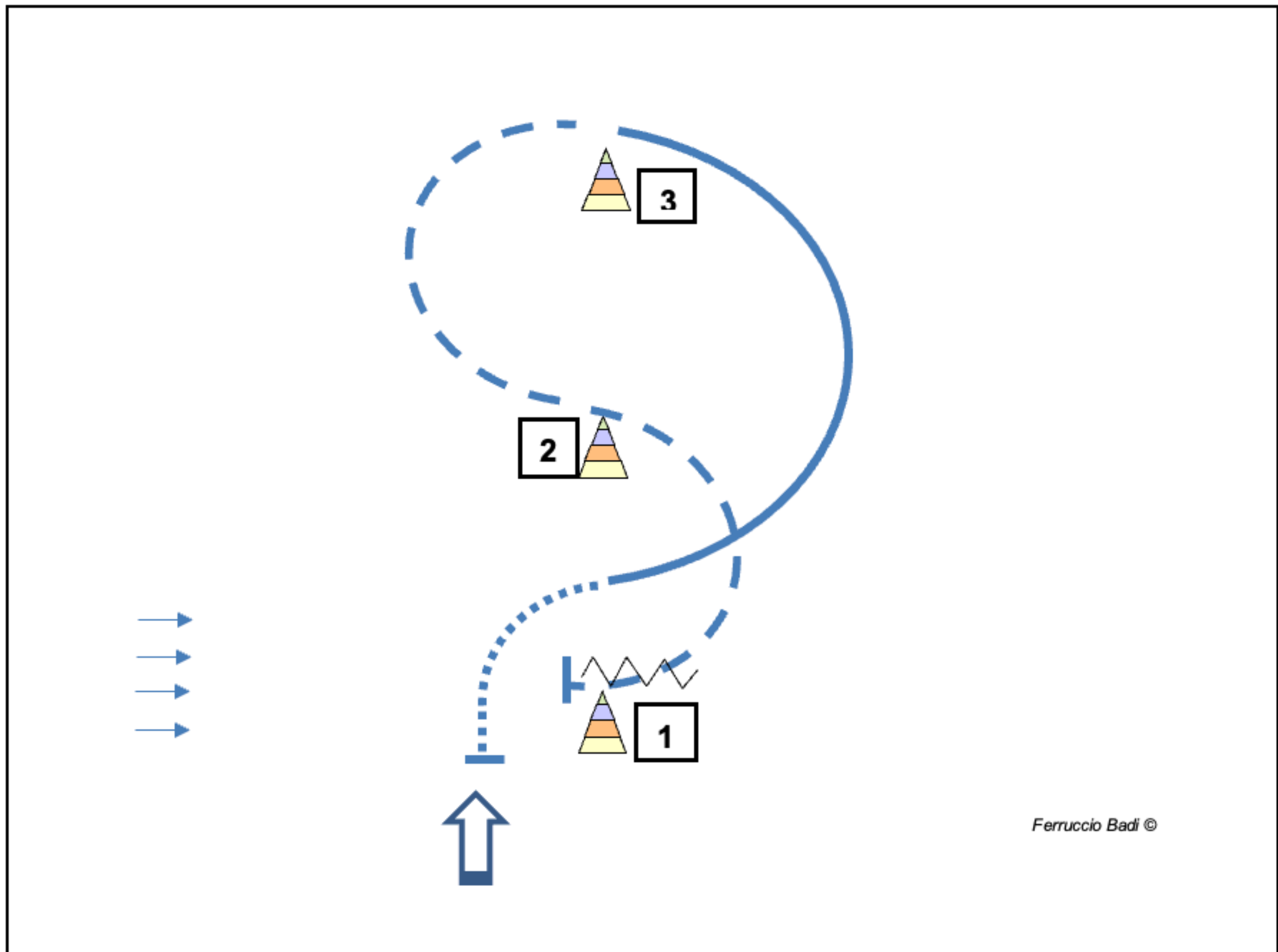


ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI




Mid Season Show

Hunt Seat Equitation
Novice youth, Novice amateur, Green



Ferruccio Badi ©

..... Walk

 marker

- - - trot,

 canter

 back,

Pattern:

1. Set up at the marker 1, walk and, in between marker 1 and 2, take the left lope,
2. over marker 3 break to trot and post on the right diagonal on semi-circle
3. in between marker 3 and 2, post on left diagonal,
4. at marker 1, stop and back one horse length,
5. at the dismissal sit trot in line



ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI

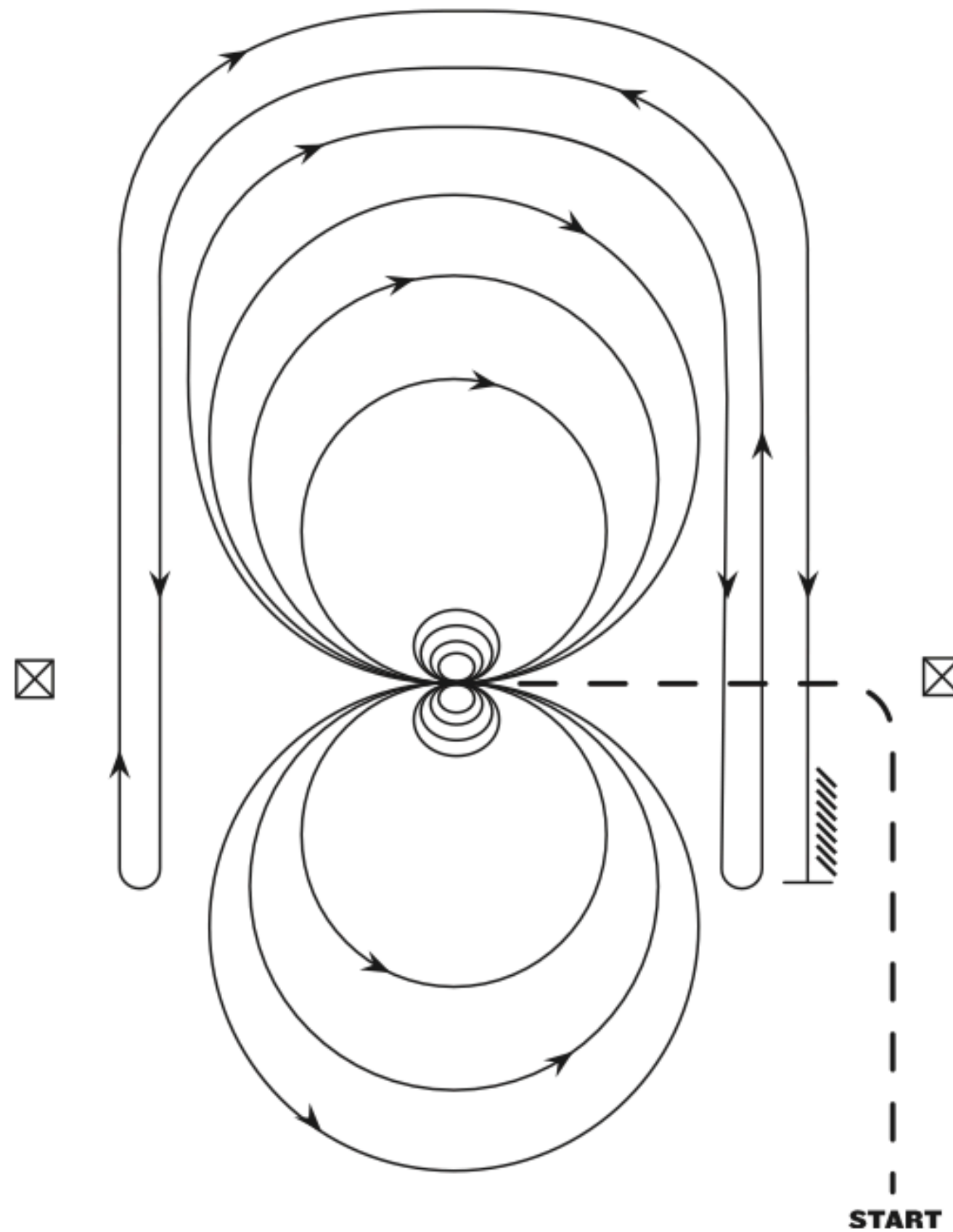


Mid Season Show

RANCH REINING

ROOKIE YOUTH, ROOKIE AMATEUR
NOVICE YOUTH, NOVICE AMATEUR

VRH AND RHC RANCH REINING PATTERN 2



Mandatory Markers along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows: Trot to center of arena and stop or walk before departure.

1. Beginning on right lead, complete two circles to the right - the first one large and fast; the second one small and slow. Stop at center.
2. Complete 4 spins to the right. Hesitate.
3. Beginning on left lead, complete two circles to the left - the first one large and fast; the second one small and slow. Stop at center.
4. Complete 4 spins to the left. Hesitate.
5. Beginning on the right lead, complete a large fast circle to the right and change leads at center of arena. Complete a large fast circle to the left and change leads at center of arena.
6. Begin a large fast circle to the right, but do not close this circle. Run down the right side of the arena, past the center marker, and do a left roll back at least 20 feet from the wall or fence.
7. Continue back around the previous circle, but do not close this circle. Run down the left side of the arena, past the center marker, and do a right roll back at least 20 feet from the wall or fence.
8. Continue back around previous circle, but do not close this circle. Run down right side of the arena, past the center marker, and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.



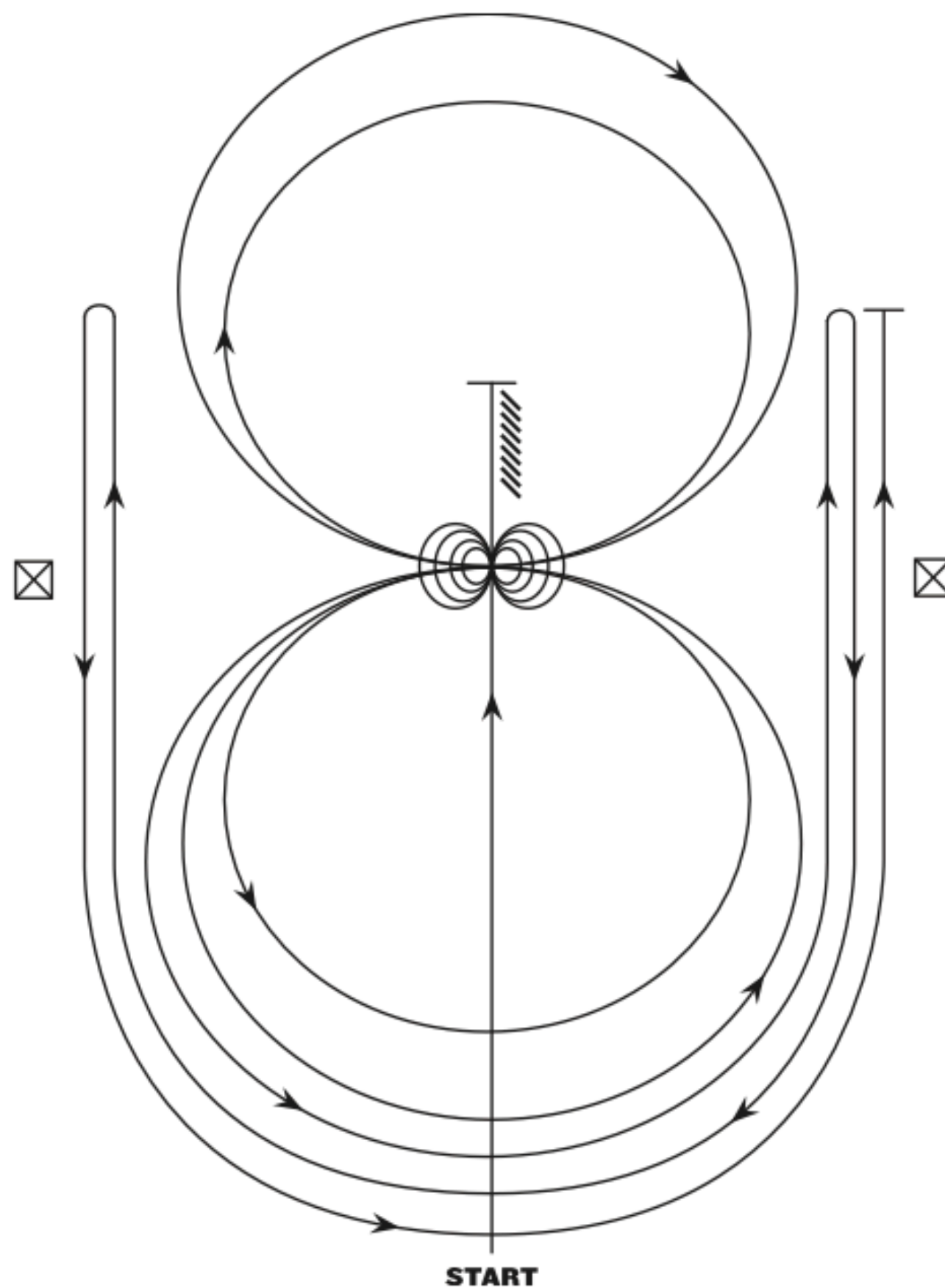
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

RANCH REINING YOUTH & AMATEUR

VRH AND RHC RANCH REINING PATTERN 5



Mandatory Markers along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

1. Run past the center marker and do a sliding stop. Back to center of arena or at least 10 feet. Hesitate.
2. Complete four right spins. Hesitate.
3. Complete four and one-quarter left spins. Hesitate. Horse to be facing left fence.
4. Beginning on left lead, complete two circles to the left - the first one small and slow, the second one large and fast. Change leads at center of arena.
5. Complete two circles to the right - the first one small and slow, the second one large and fast. Change leads at center of arena.
6. Begin a large circle to the left, but do not close this circle. Run up the right side of the arena, past the center marker, and do a right rollback at least 20 feet from the wall or fence.
7. Continue back around the previous circle, but do not close circle. Run up the left side of the arena, past the center marker, and do a left rollback at least 20 feet from the wall or fence.
8. Continue back around previous circle, but do not close this circle. Run up the right side of the arena, past the center marker, and do a sliding stop at least 20 feet from the wall or fence. Hesitate to show completion of pattern.



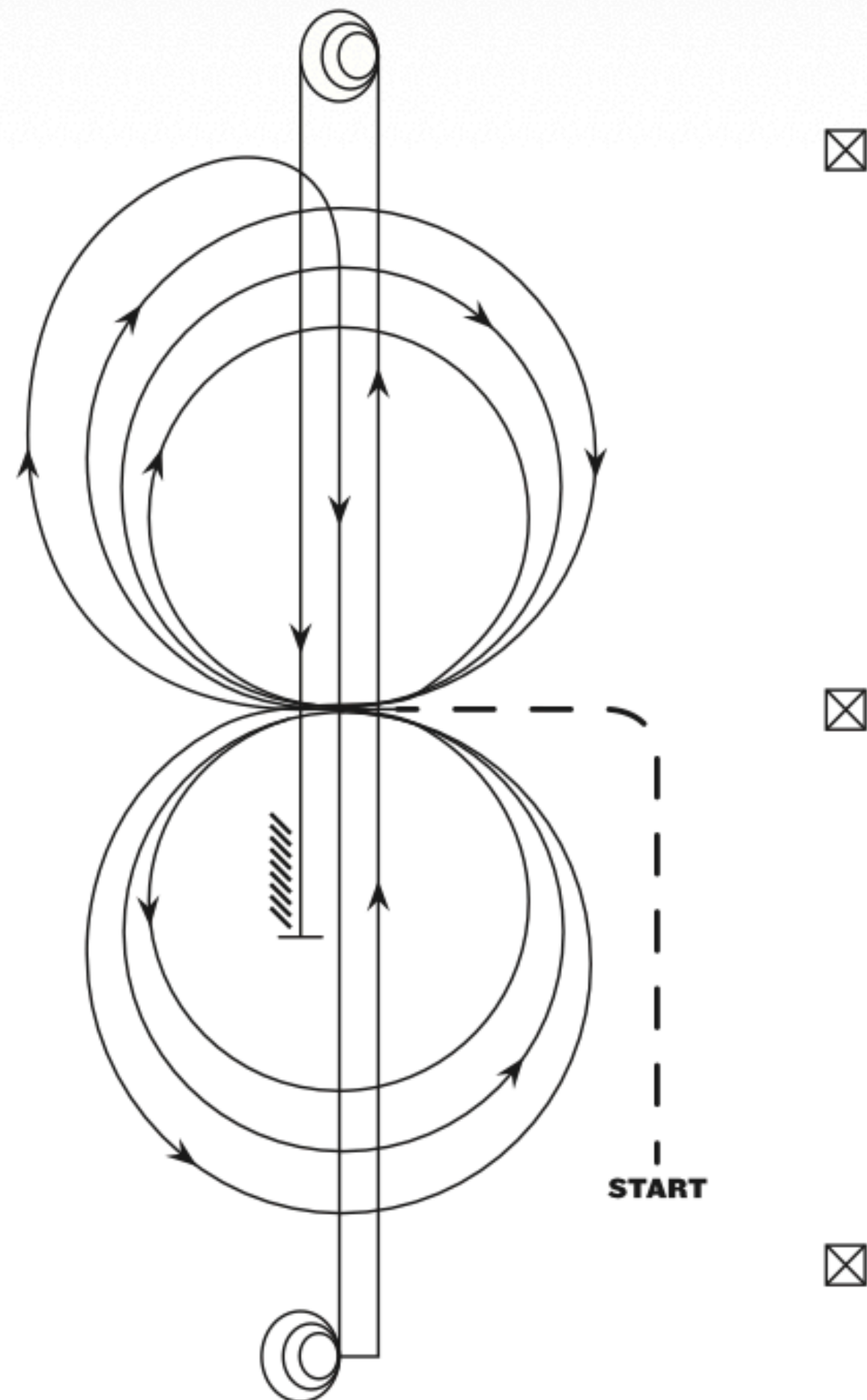
ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI



Mid Season Show

RANCH REINING OPEN

VRH AND RHC RANCH REINING PATTERN 3



Mandatory Marker along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

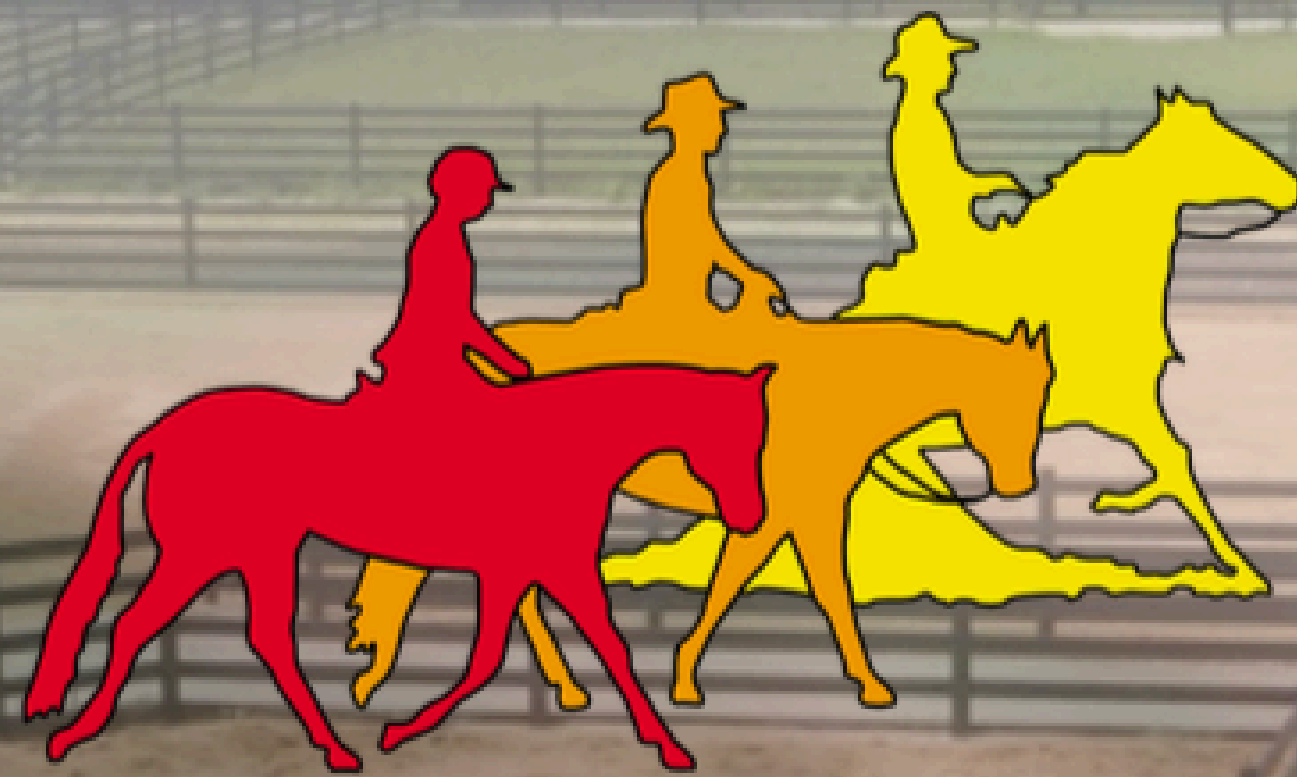
Ride pattern as follows: Trot to center of arena and stop or walk before departure. Start pattern facing toward judge.

1. Beginning on right lead, complete three circles to the right - the first two large and fast; the third one small and slow. Change leads at center of arena.
2. Complete three circles to the left - the first two large and fast; the third one small and slow. Change leads at center of arena.
3. Begin a large circle to the right, but do not close this circle. Run down center of arena, past the end marker, and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run up center of arena to the opposite end, past the end marker, do a sliding stop.
6. Complete 3 1/2 spins to the left.
7. Run back to the middle of the arena, past the center marker, and do a sliding stop. Back up at least 10 feet. Hesitate to show completion of pattern.



ENTE DI PROMOZIONE
SPORTIVA
RICONOSCIUTO
DAL CONI

**PADDOK, ARENA, MANEGGIO, RECINZIONE
PERIMETRALE, CIVILE ...**



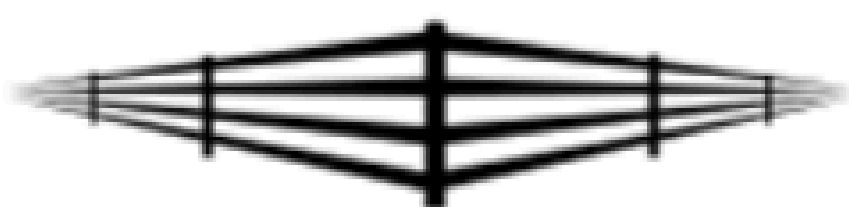
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New Fence Systems

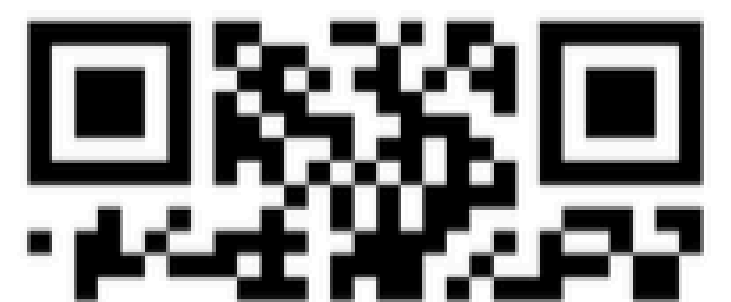
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